



Masterplan Zuurvenspolder



New Terminal, Schiphol



Dafne Schippersbrug, Utrecht



Valkenbergpark, Breda



Achmea campus, Apeldoorn



Maria Hilferstrasse, Wenen



NIKE EHQ campus, Hilversum



St. Plechelmusplein, Oldenzaal



Arnhem Centraal Station, Arnhem



Stadscentrum, Nieuwegein



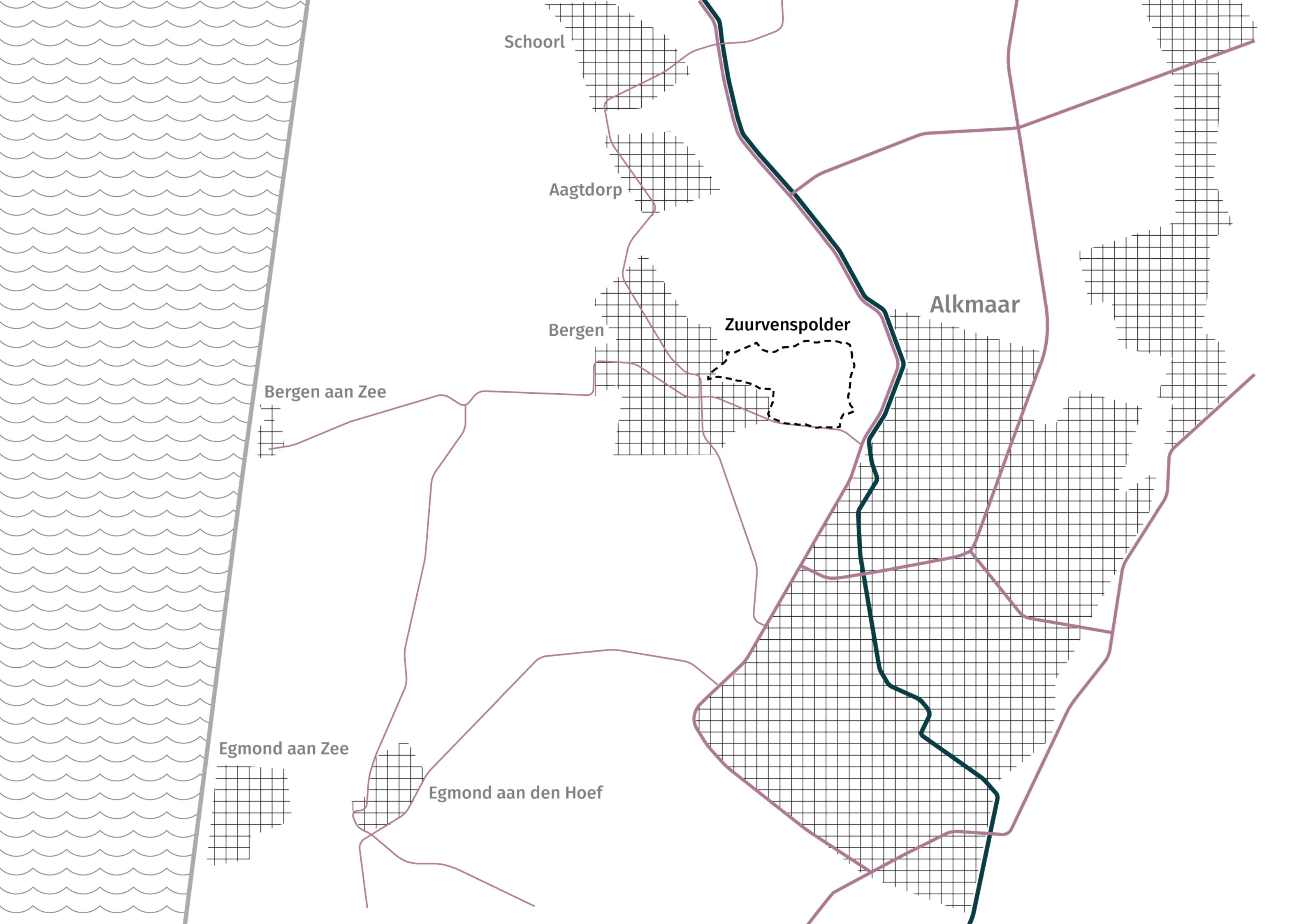
Binnenstad, Zierikzee



Niefhout, Turnhout



Kubaaï, Bocholt



Schoorl

Aagtdorp

Bergen

Bergen aan Zee

Egmond aan Zee

Egmond aan den Hoef

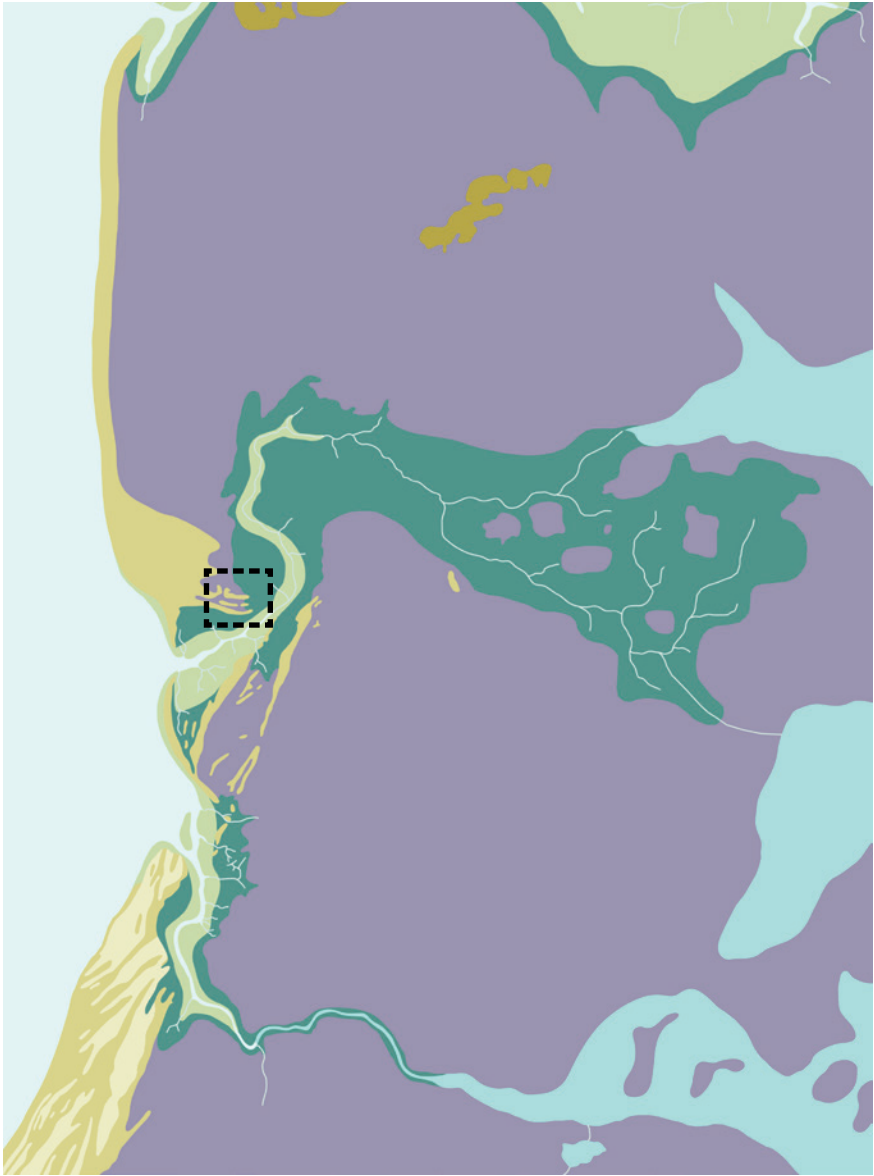
Zuurvenspolder

Alkmaar

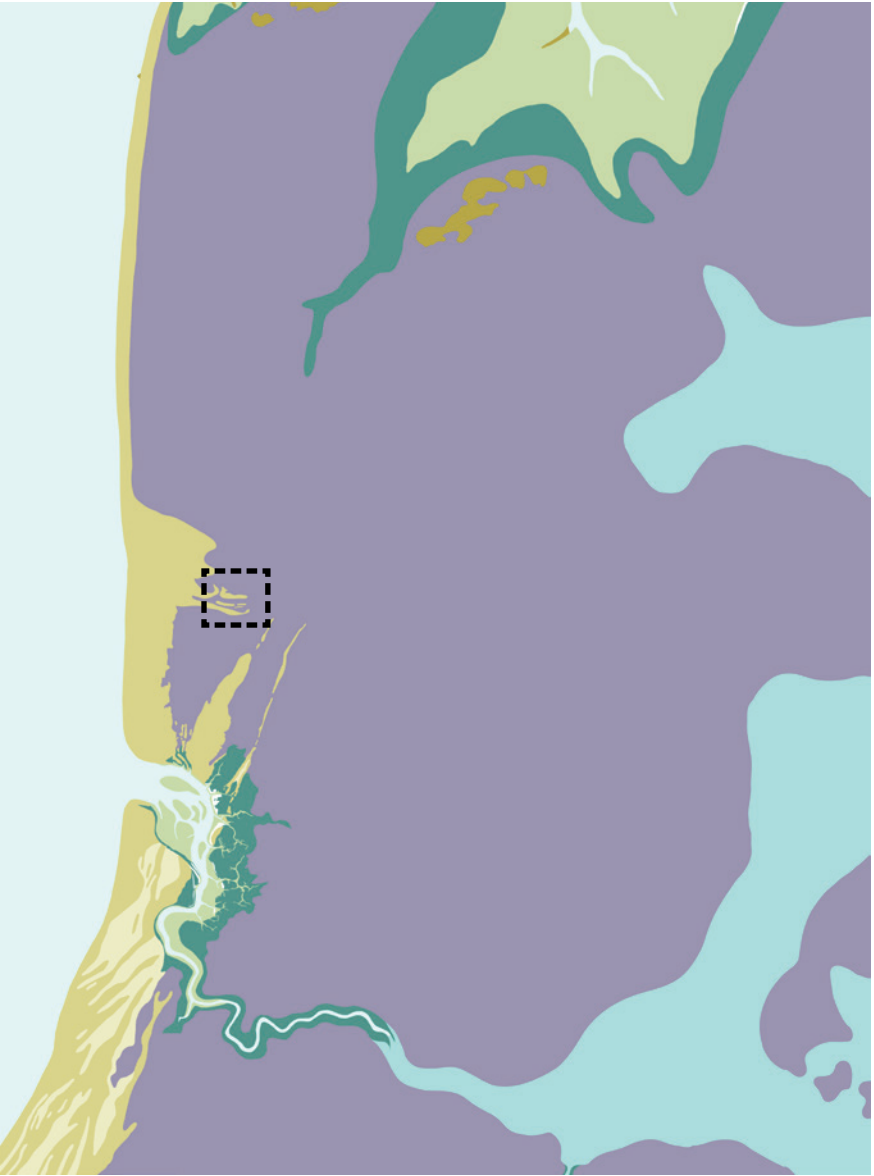




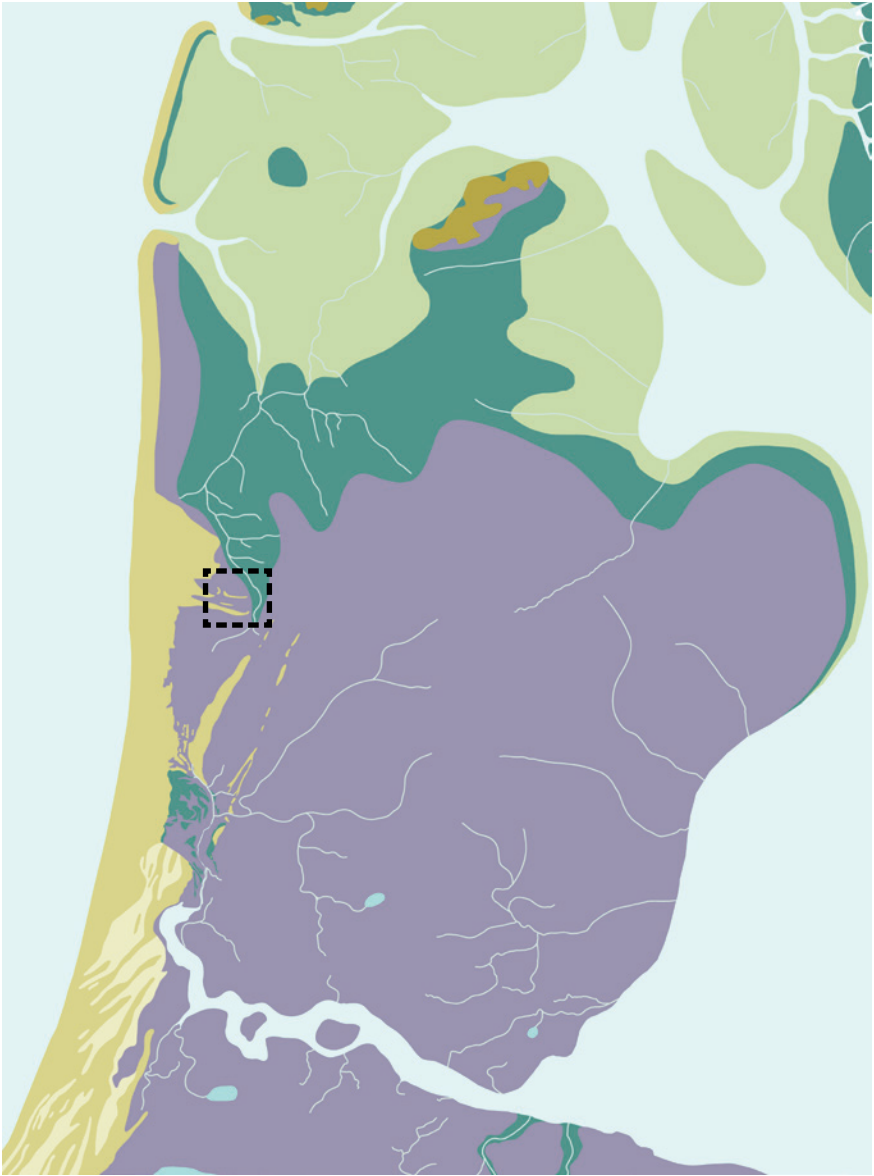
Ontstaansgeschiedenis



1500 v. Chr.



500 v. Chr.

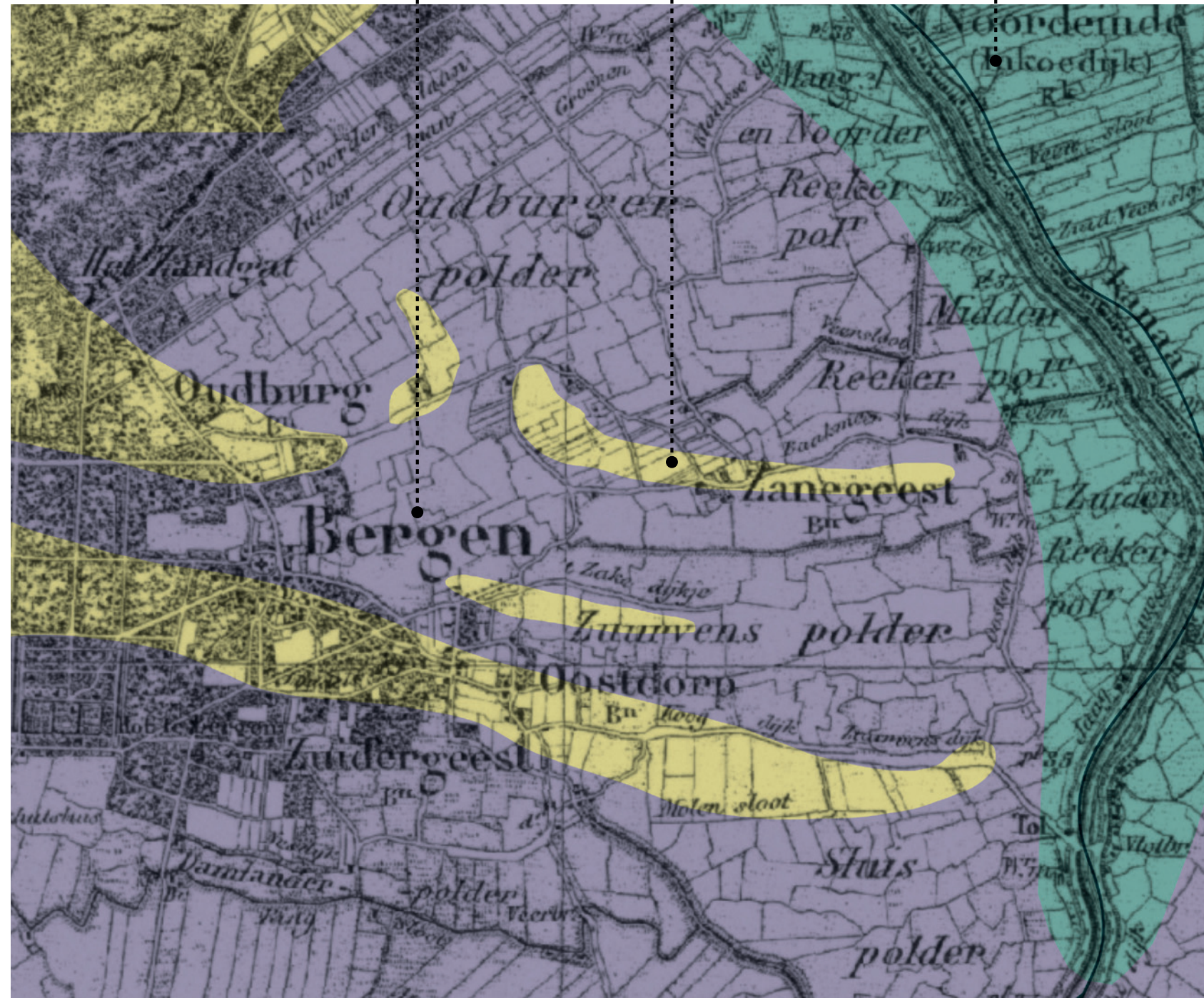


800

veenvlaktes

haakwallen

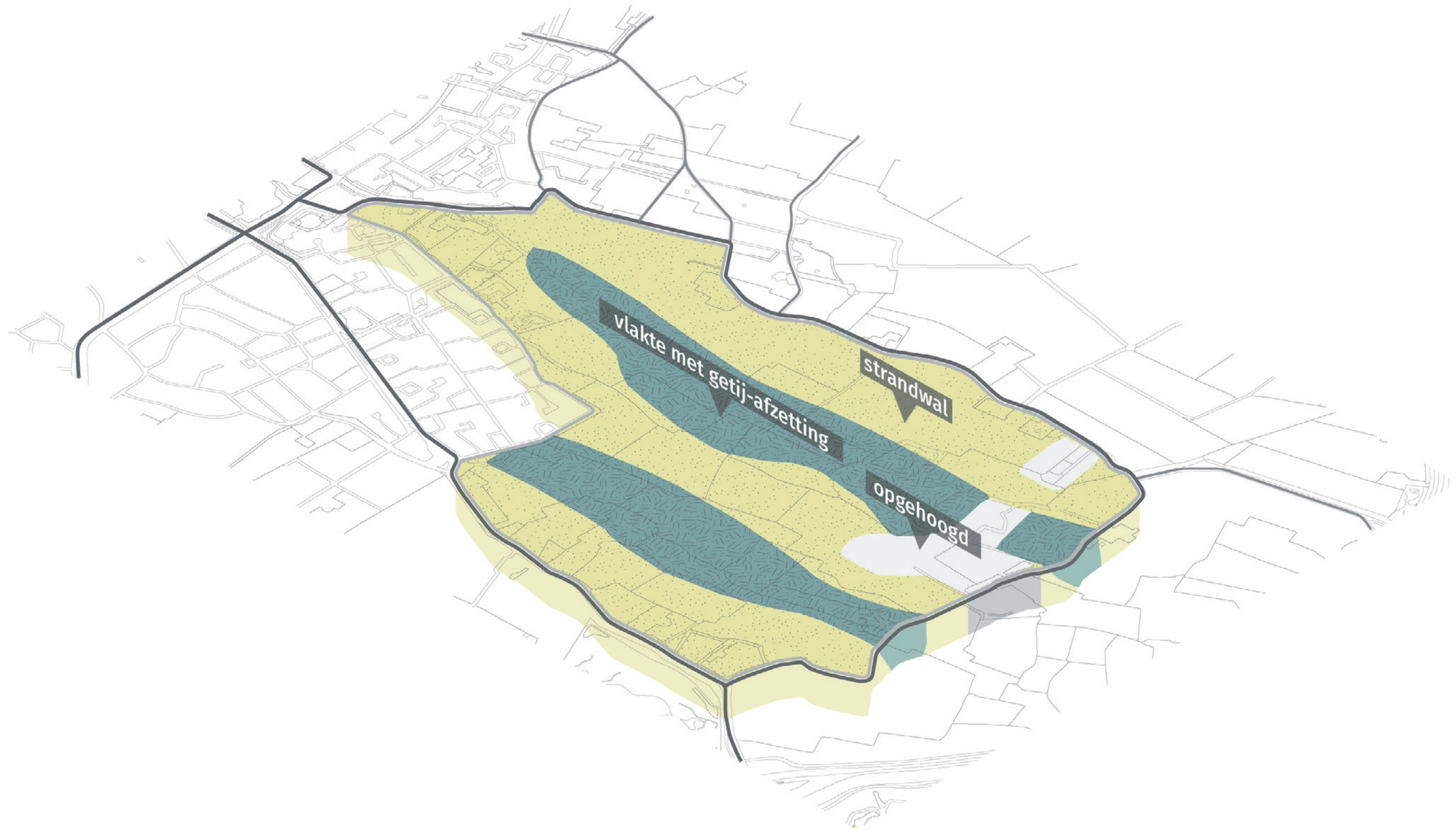
zeeklei afzettingen



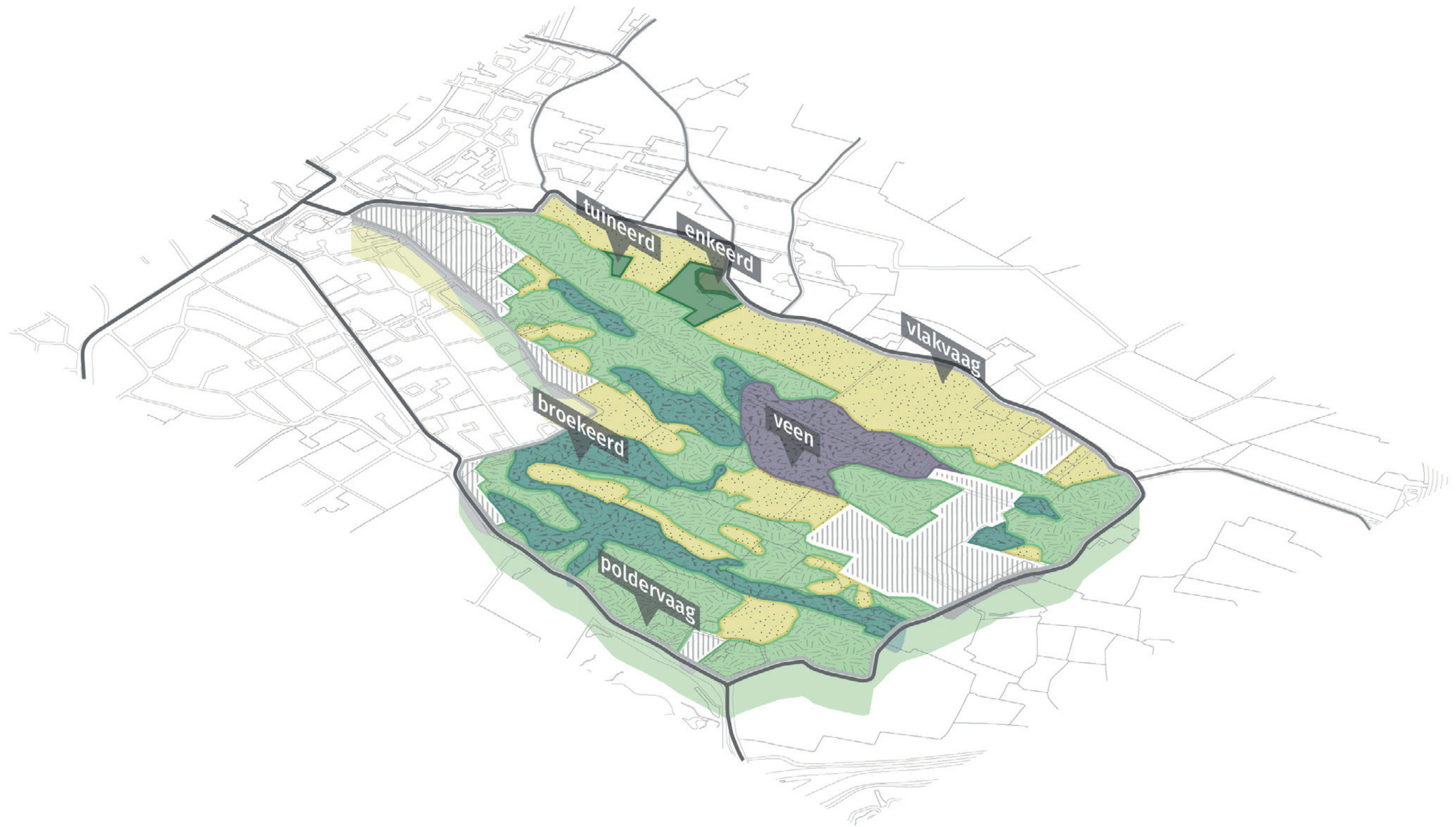
Natuurlandschap omstreeks 800 in relatie tot het occupatiepatroon in 1850



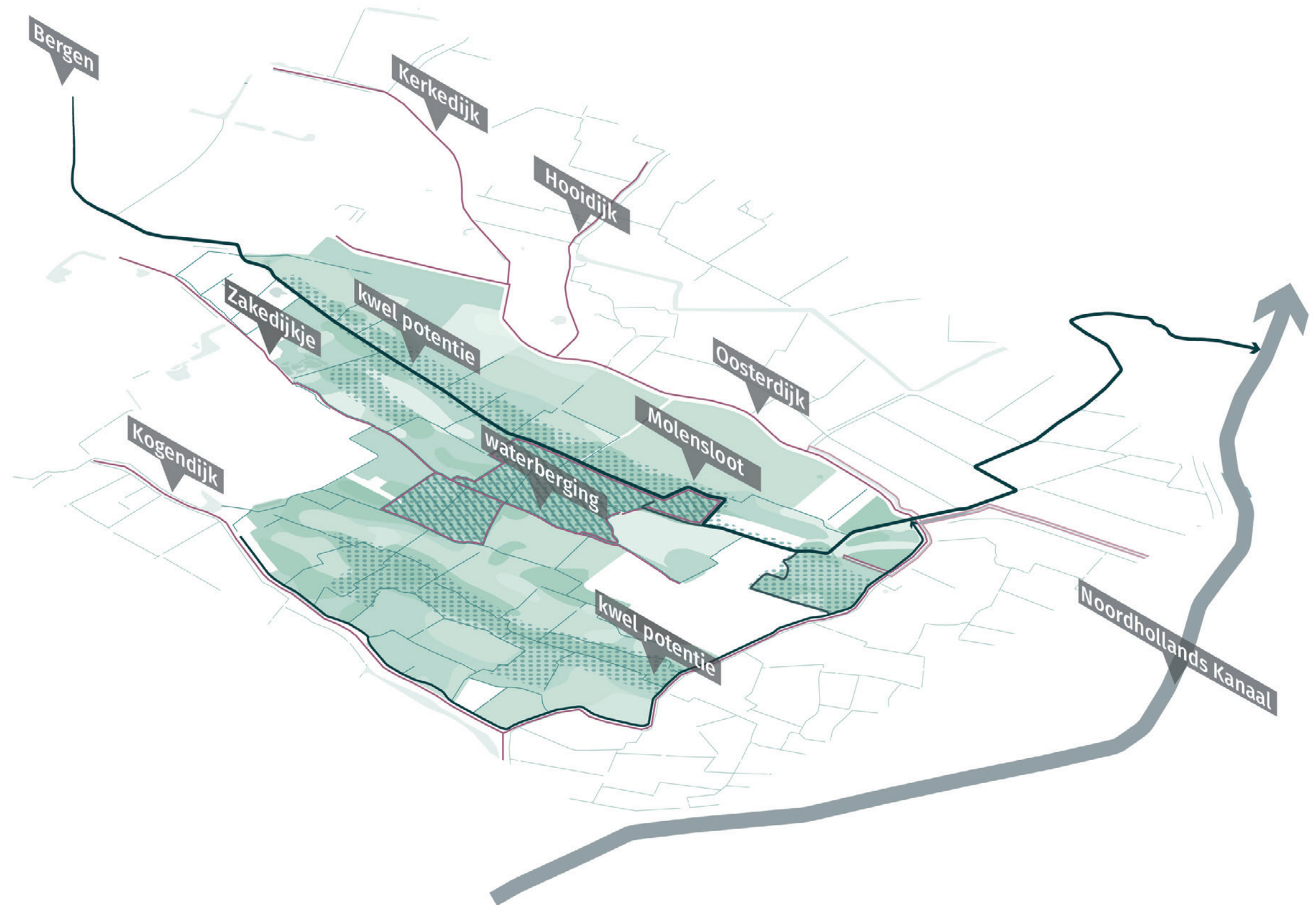
Geomorfologie



Bodem



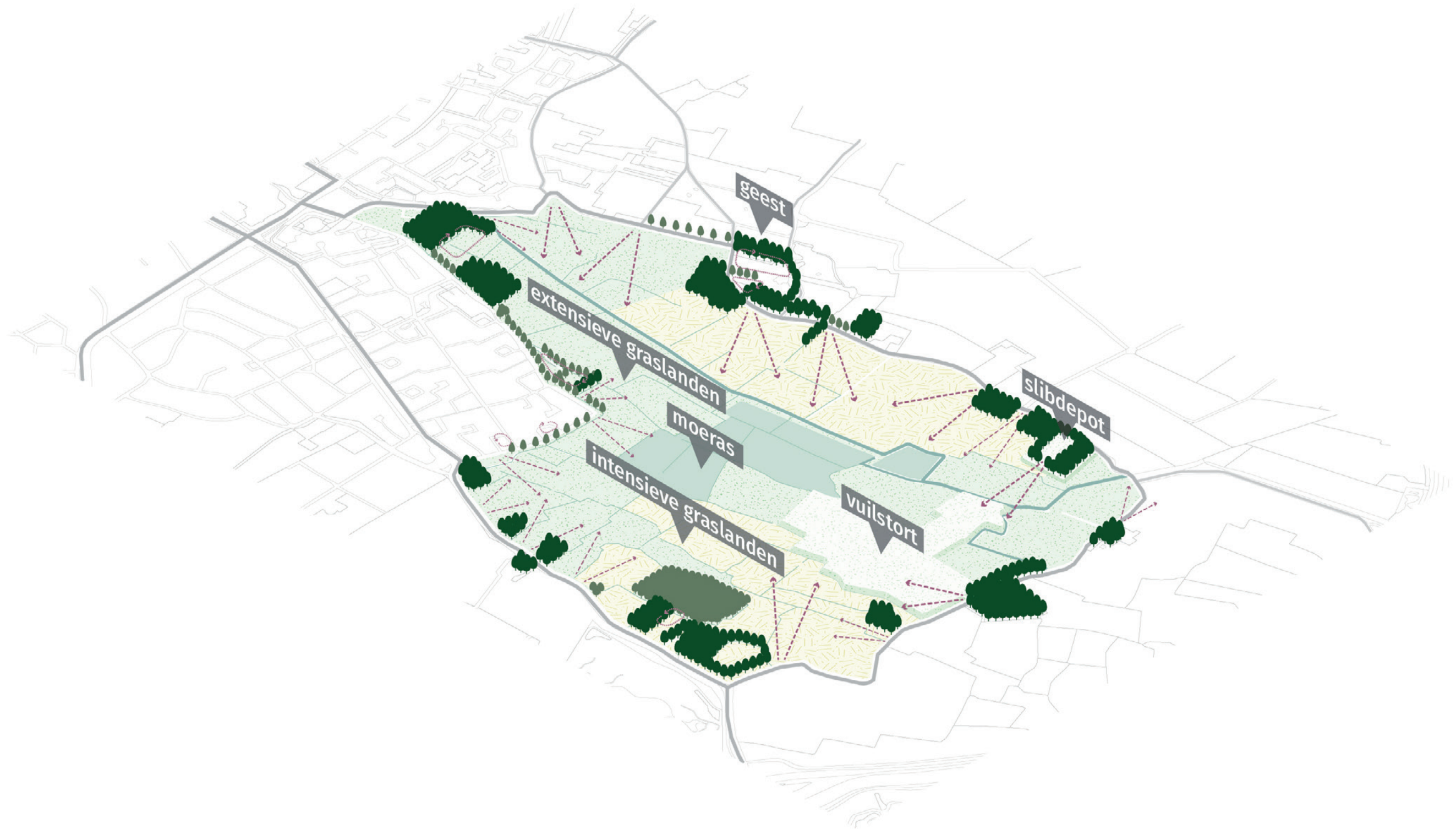
Waterhuishouding







Ruimtelijke kwaliteit







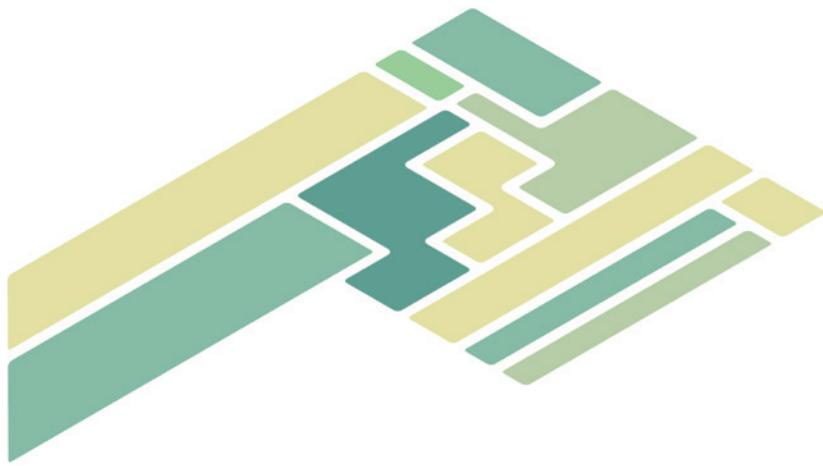
Routing & recreatie



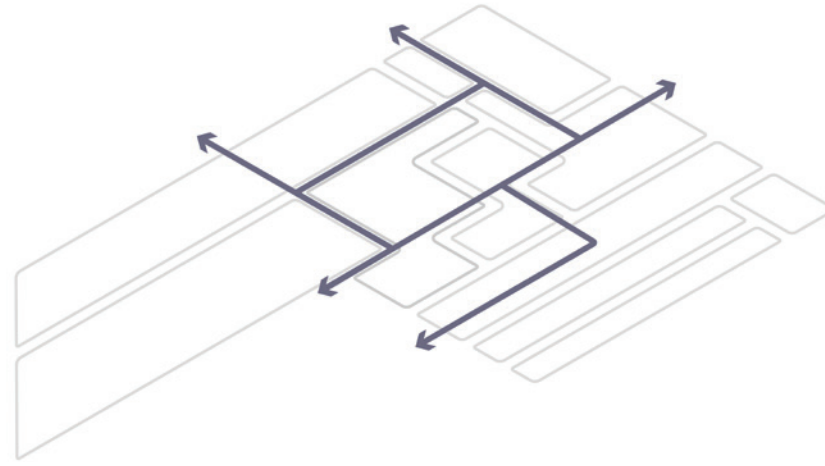




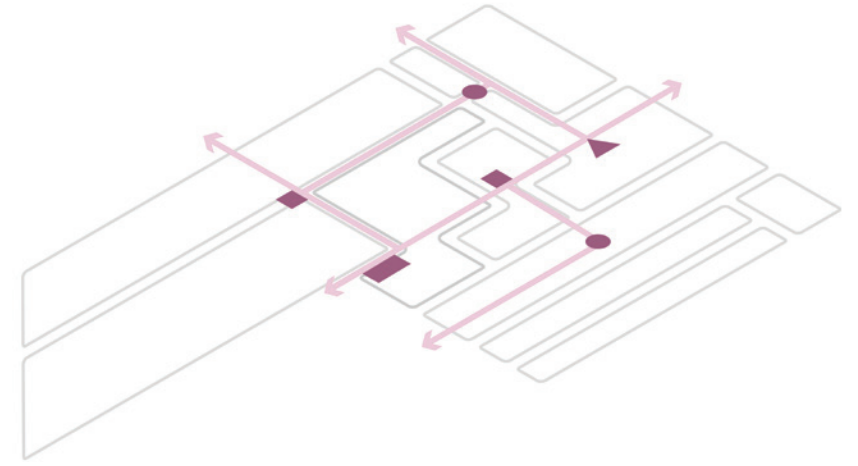
Ontwikkelprijncipes



Natuurlijk mozaïek versterken

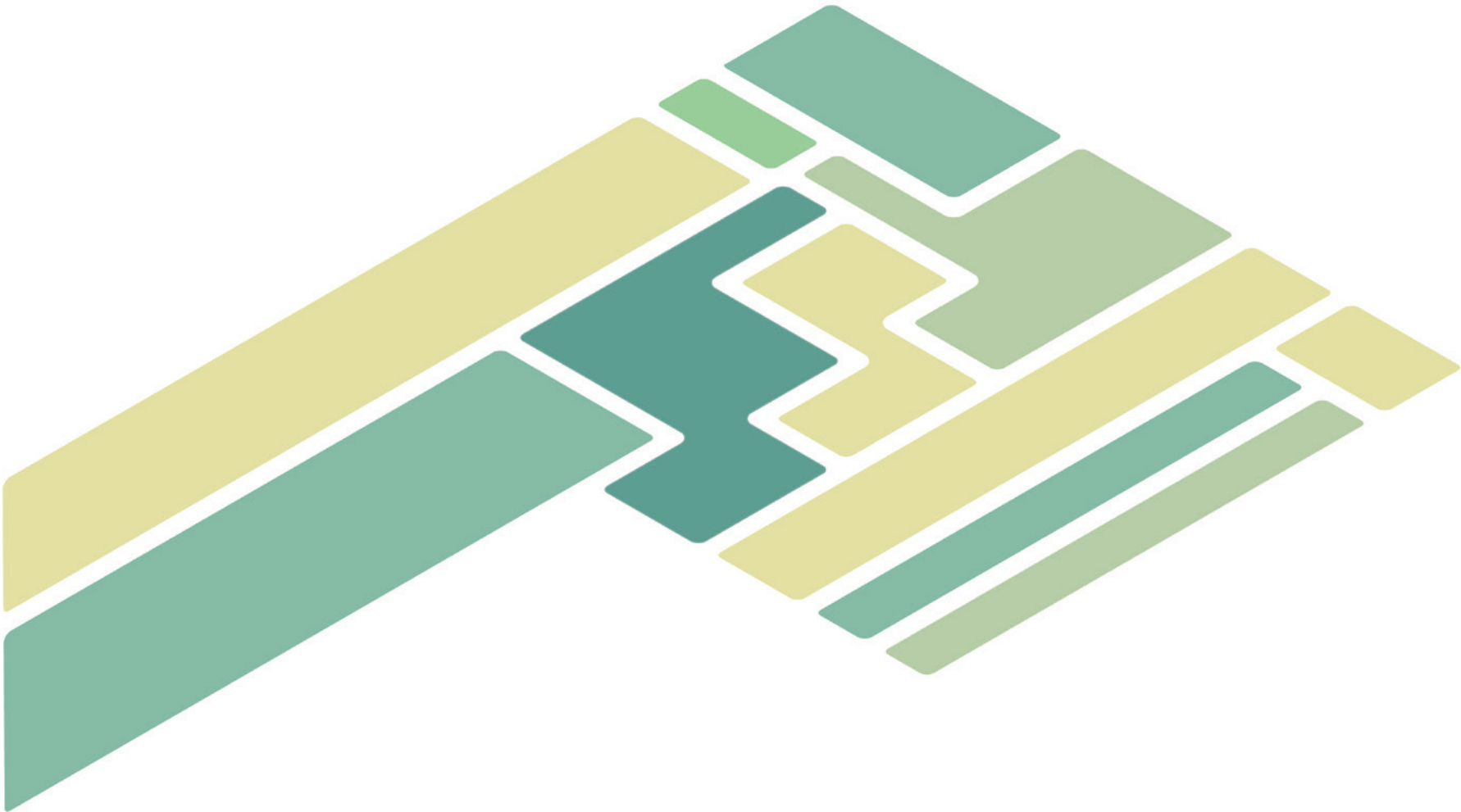


Recreatief netwerk uitbreiden

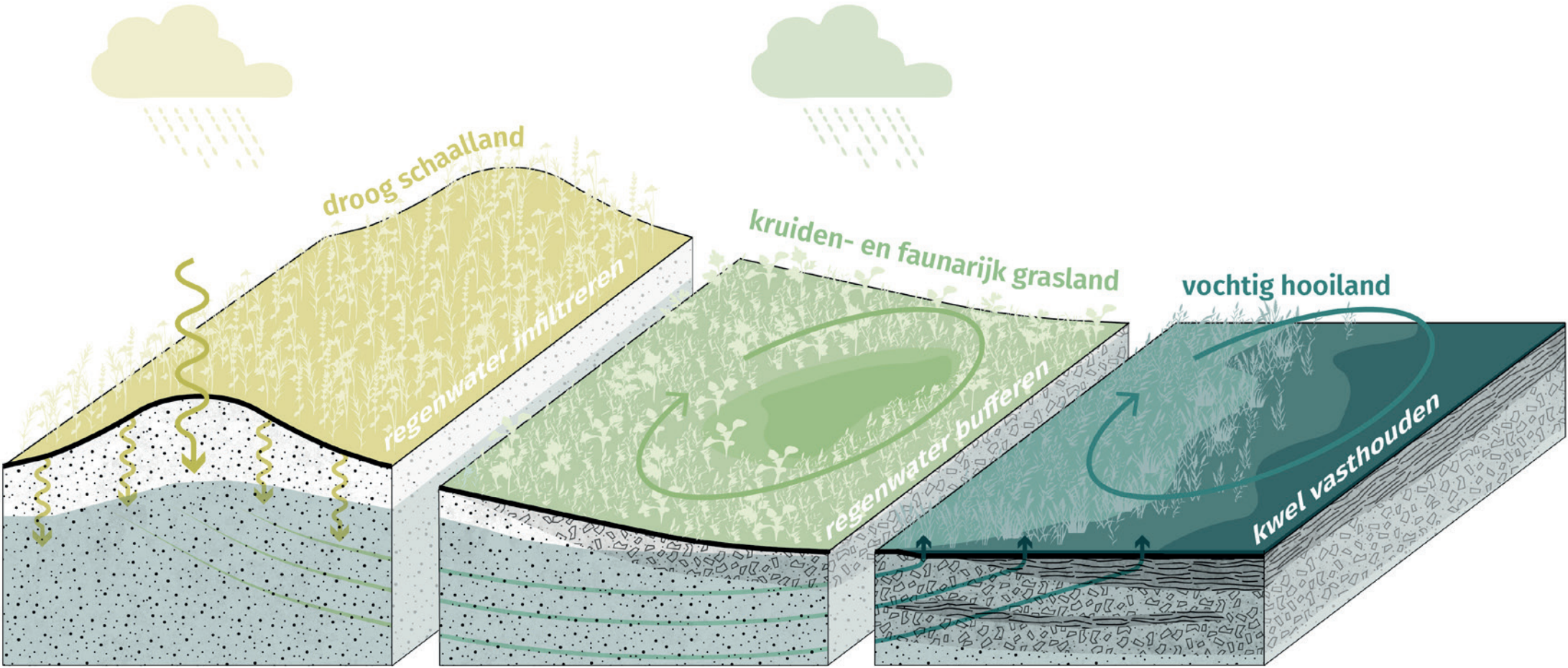
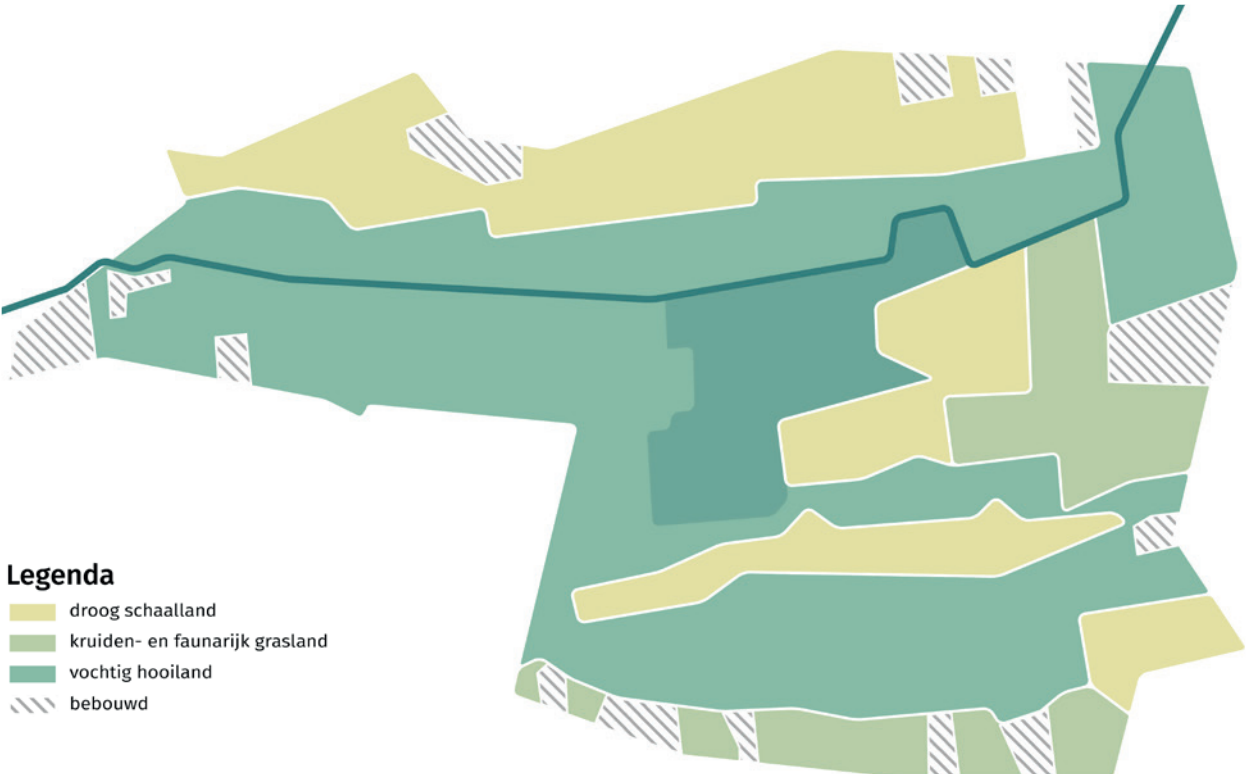


Locatiespecifieke recreatie toevoegen

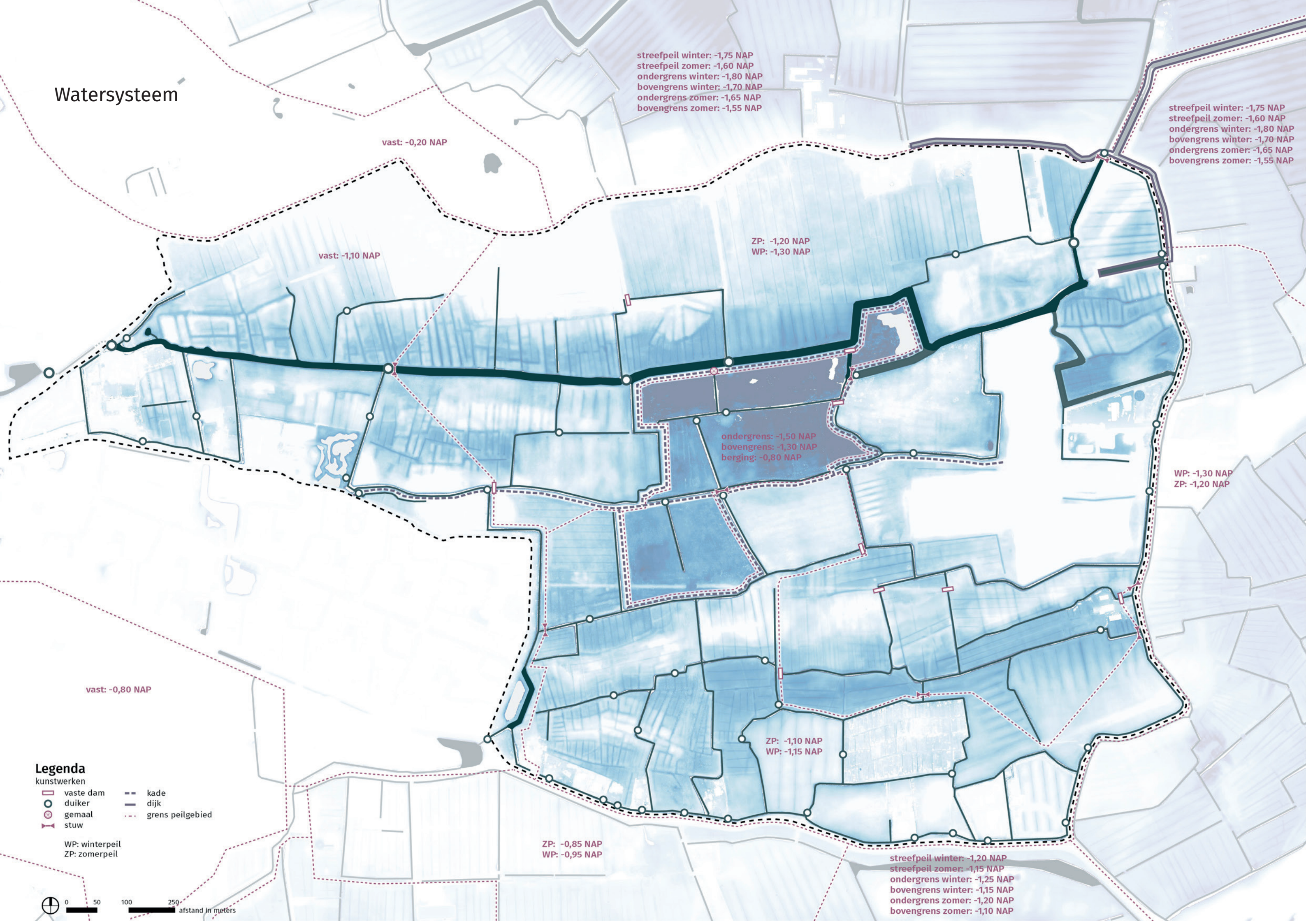
Natuurlijke mozaïek versterken



Potentie natuurontwikkeing



Watersysteem



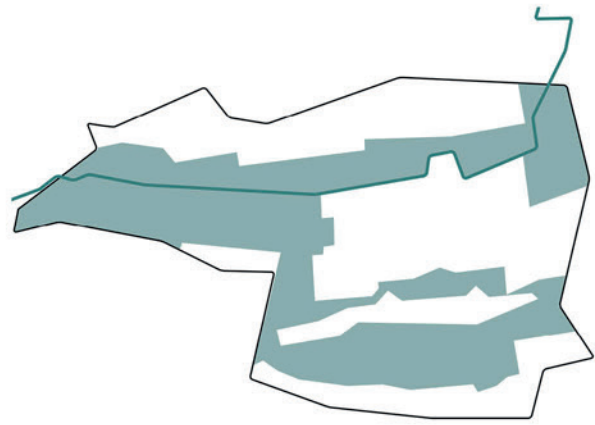
Legenda

kunstwerken

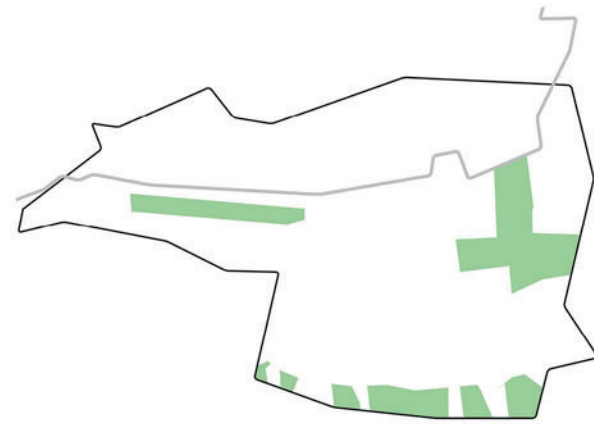
- vaste dam
- duiker
- gemaal
- stuw
- kade
- dijk
- grens peilgebied

WP: winterpeil
ZP: zomerpeil

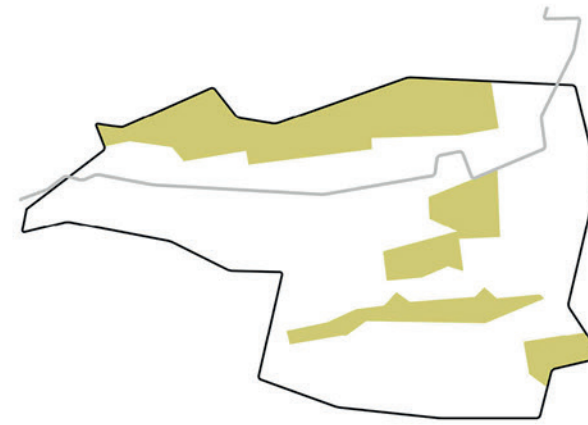
0 50 100 250
afstand in meters



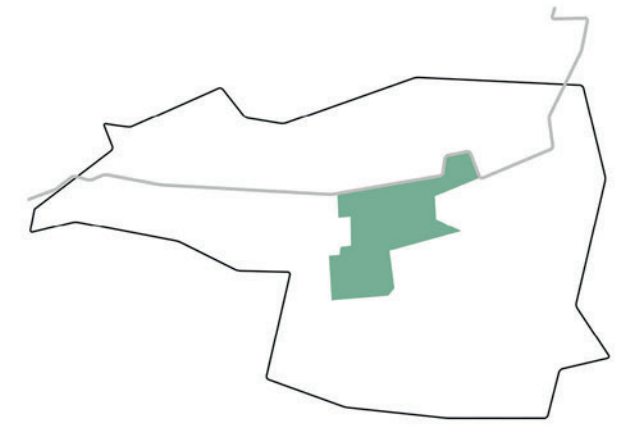
kwel vasthouden



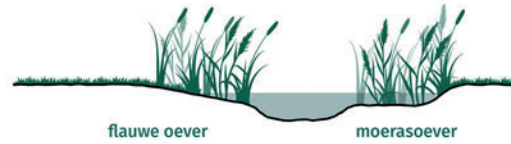
regenwater bufferen



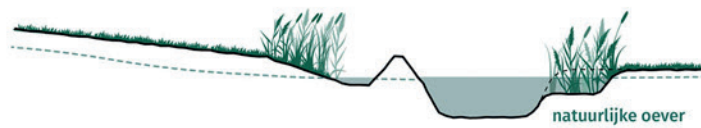
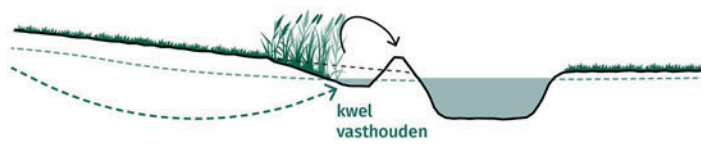
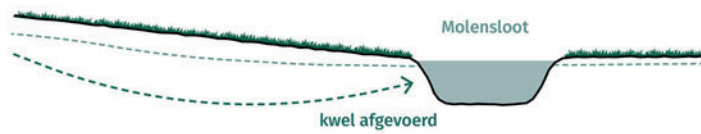
regenwater infiltreren



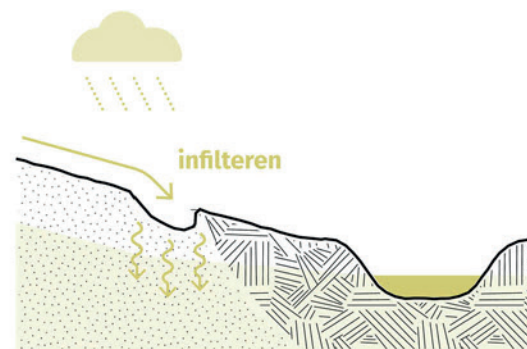
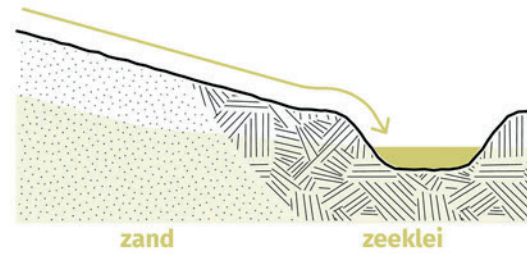
waterberging



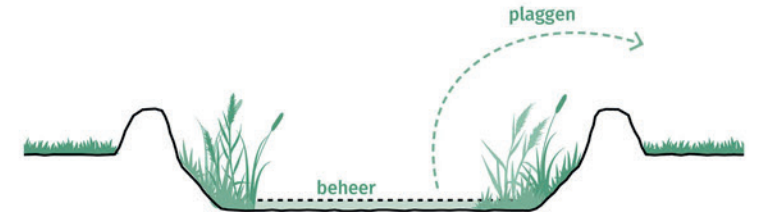
flauwe oever moerasoever



regenwater vasthouden



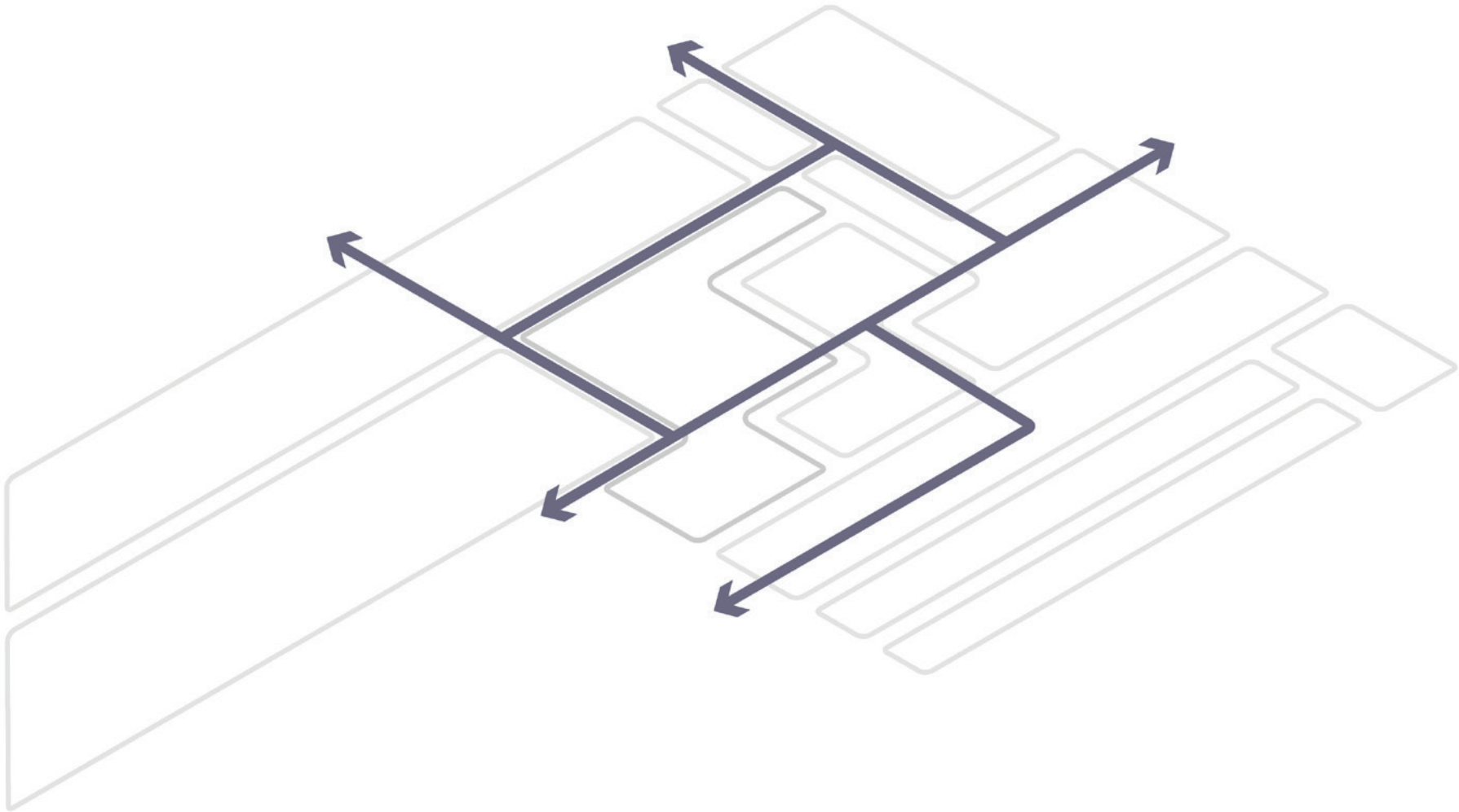
infiltreren



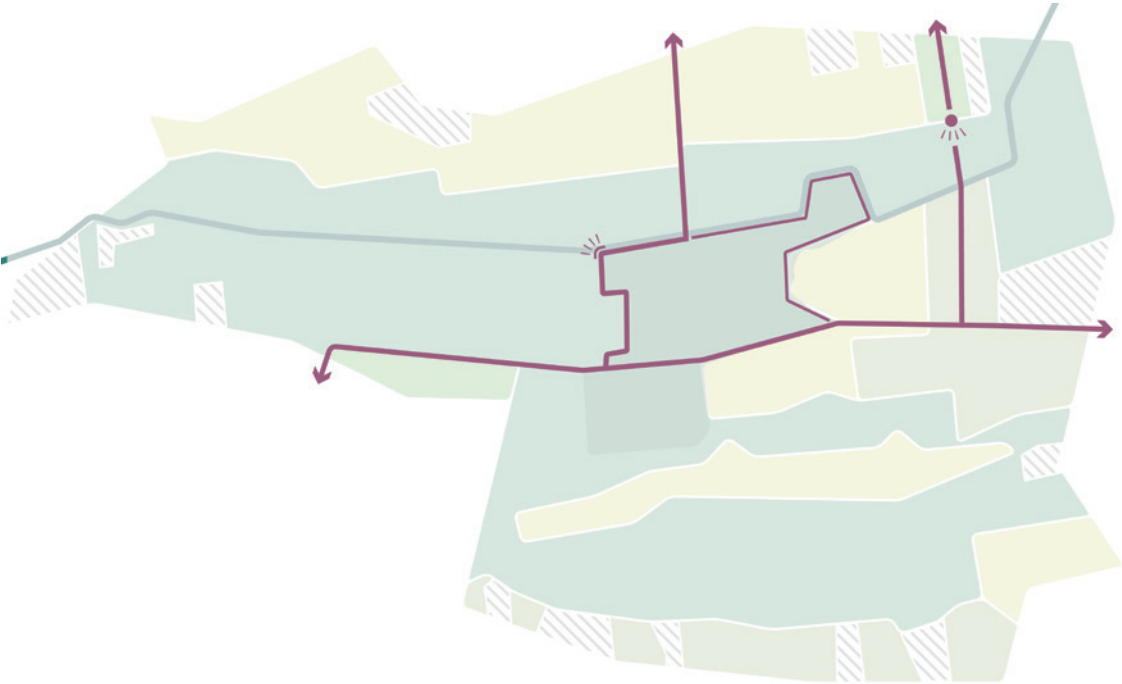
plaggen

beheer

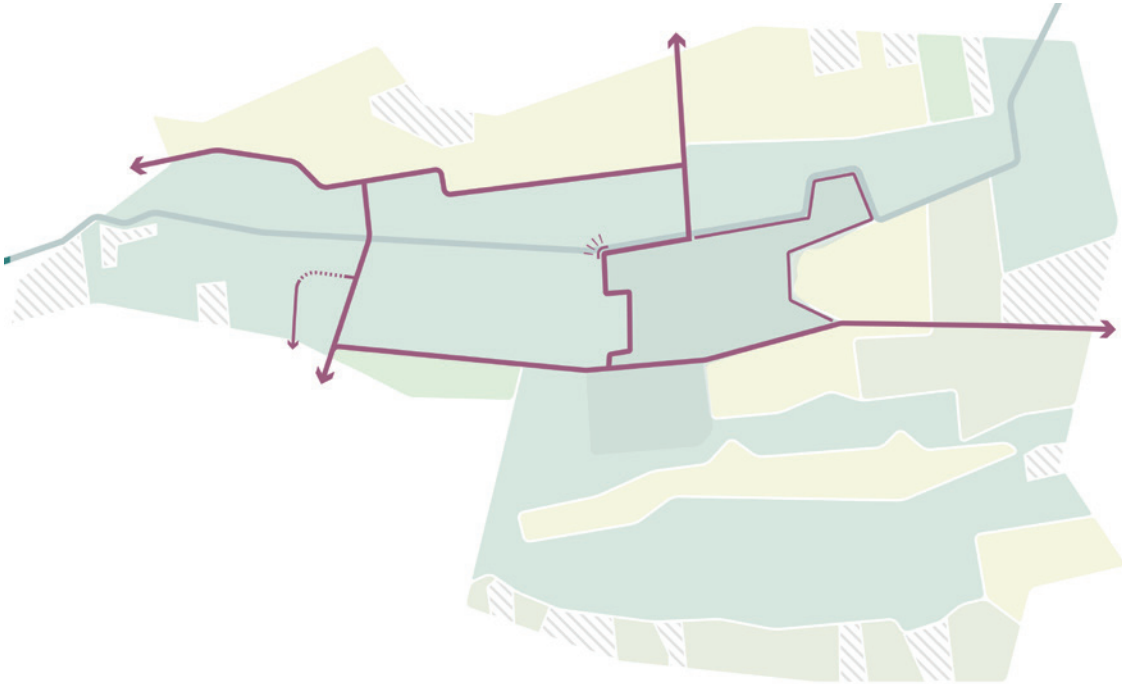
Recreatief netwerk uitbreiden



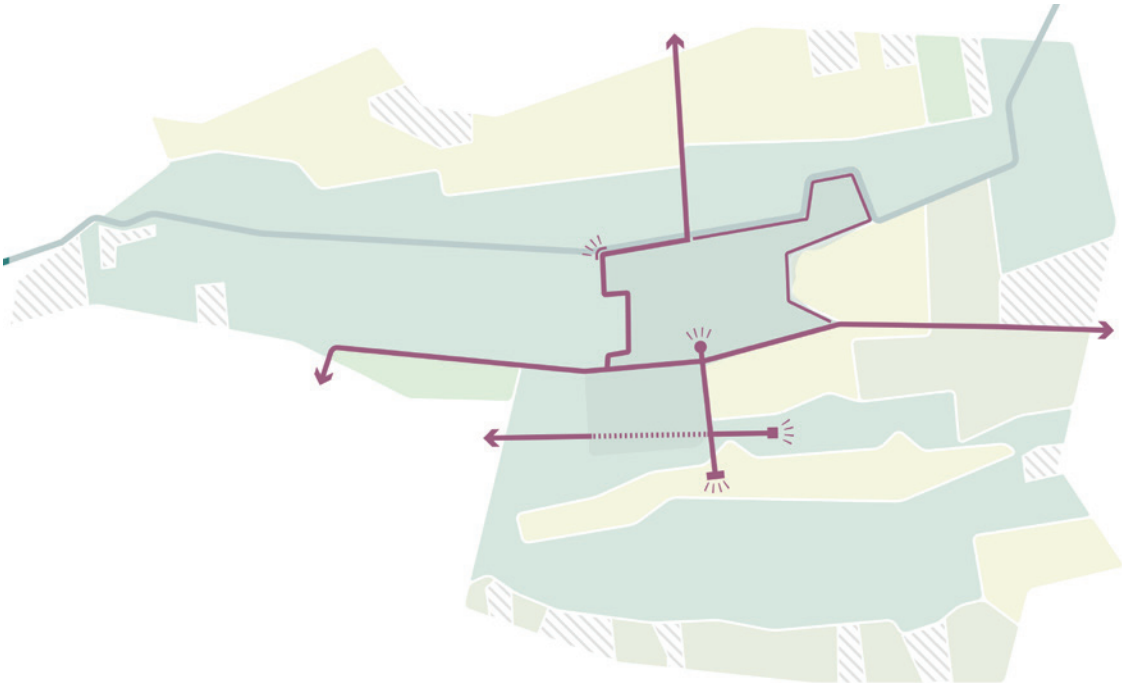
Recreatie



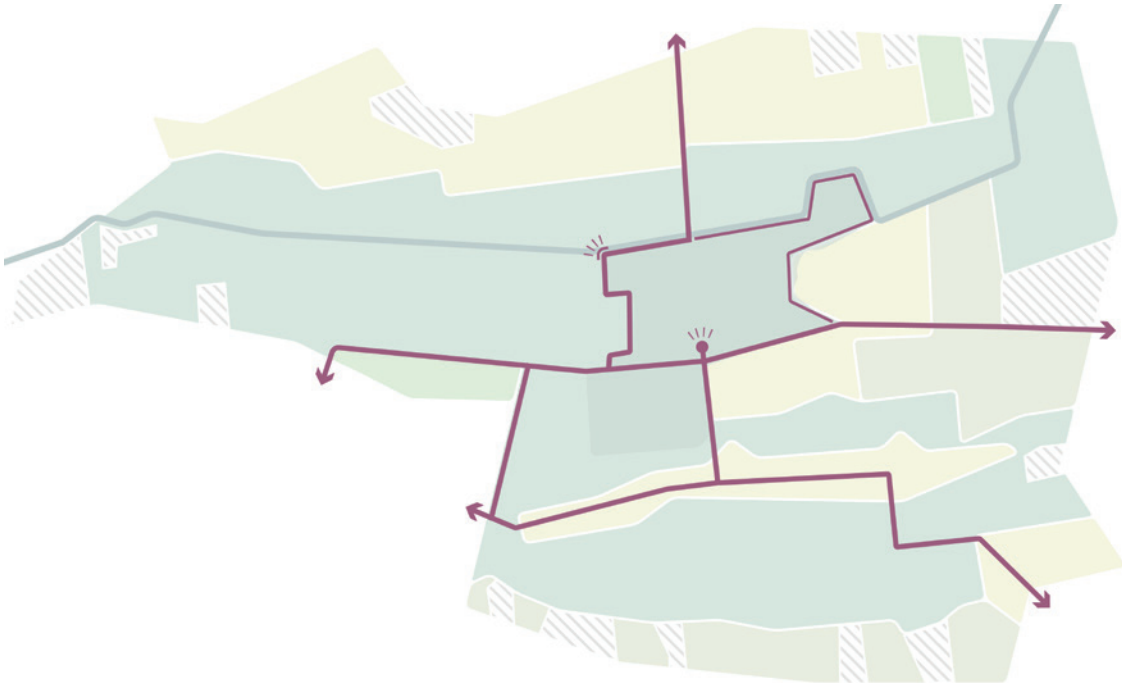
model 'Tuin aan polder'



model 'De Rekere'

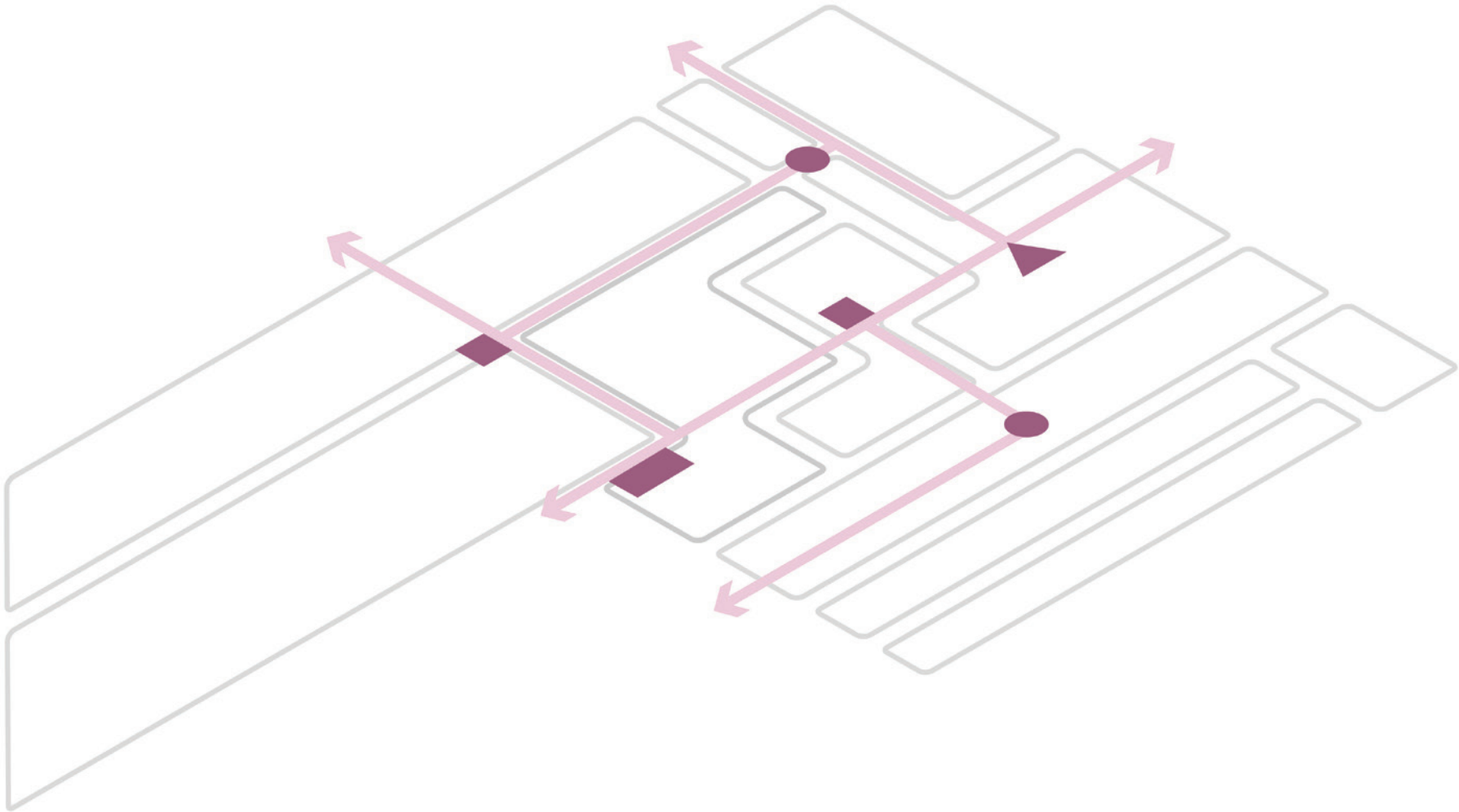


model 'Spoorlijntje'

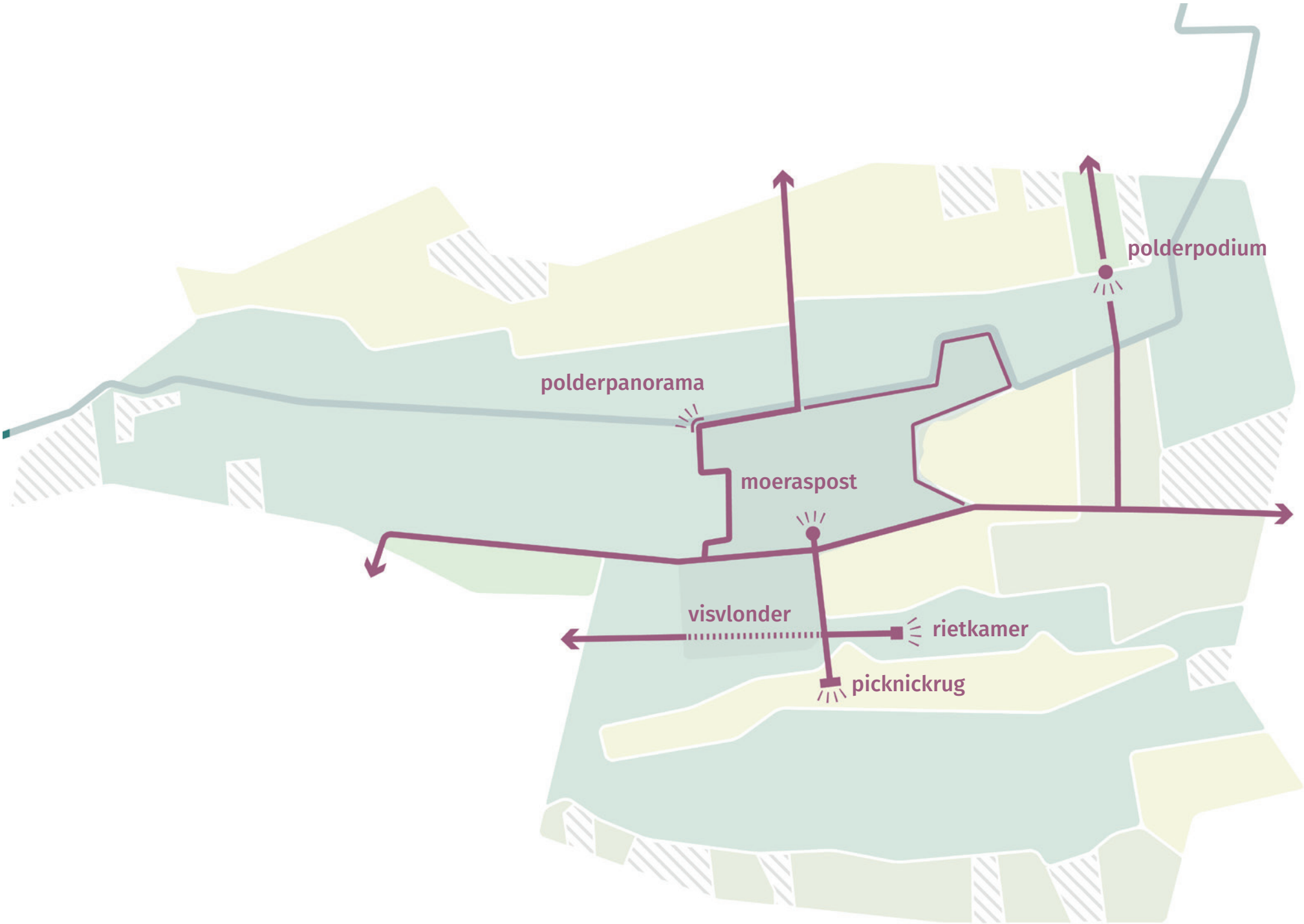


model 'Haakwal'

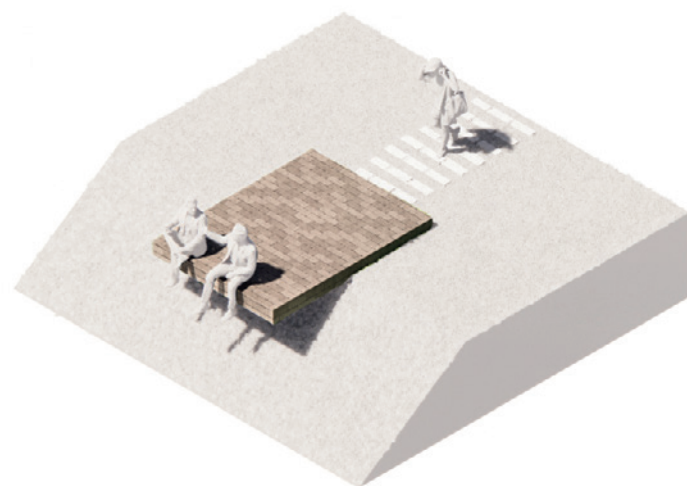
Locatiespecifieke recreatie toevoegen



Locatiespecifieke bestemmingen



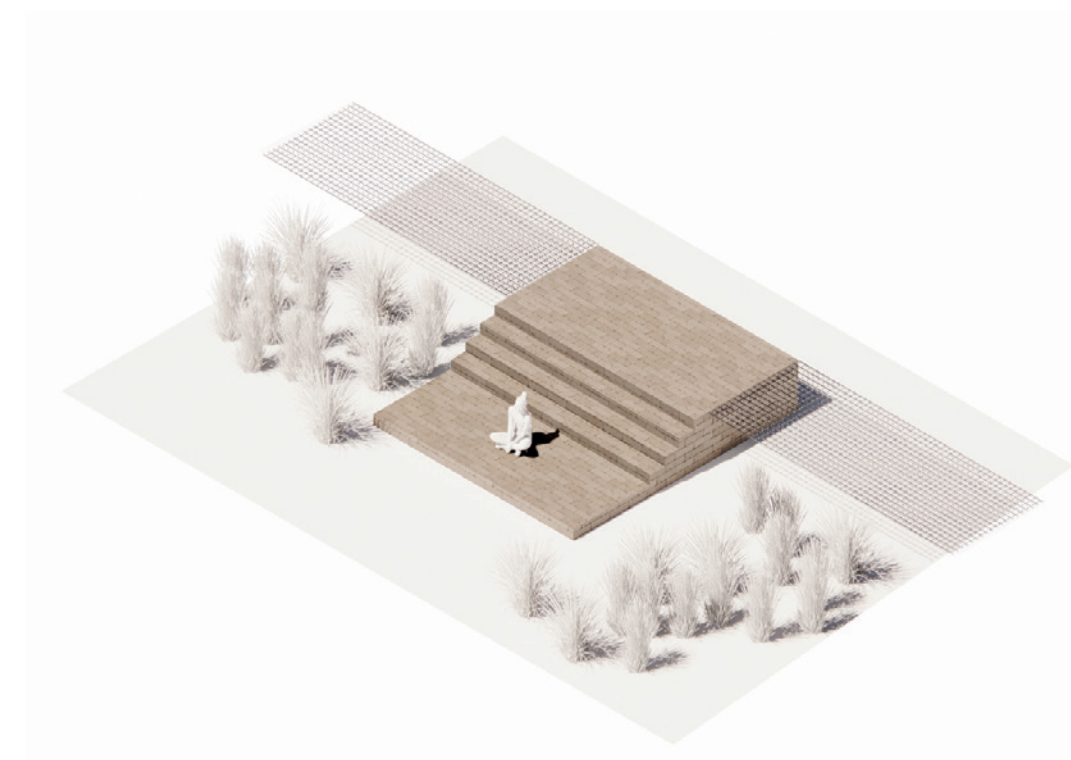




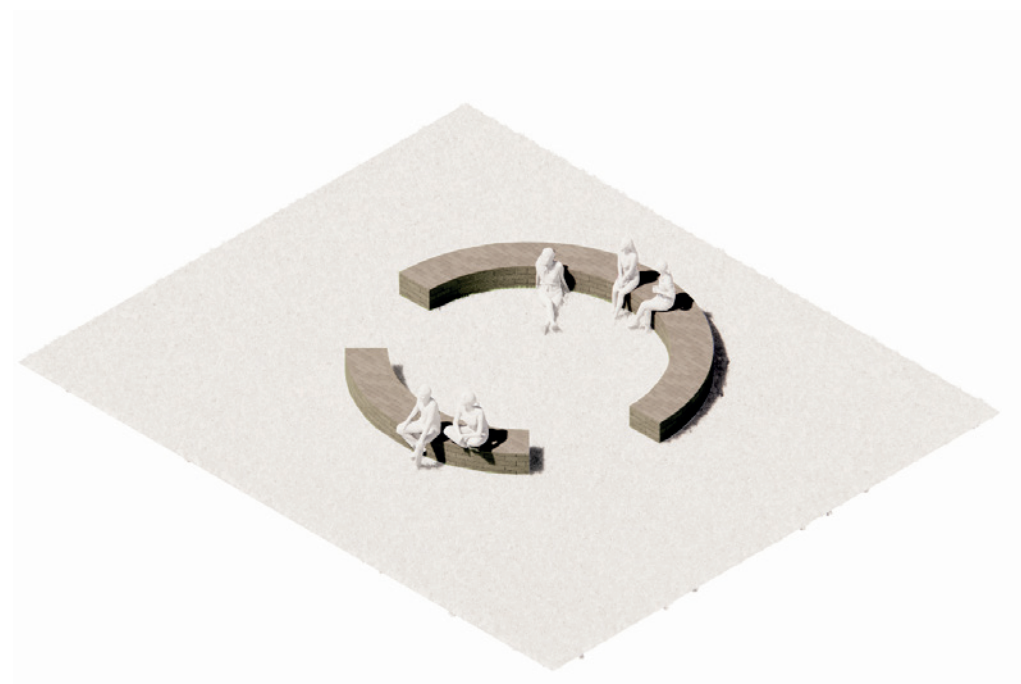
polderpodium



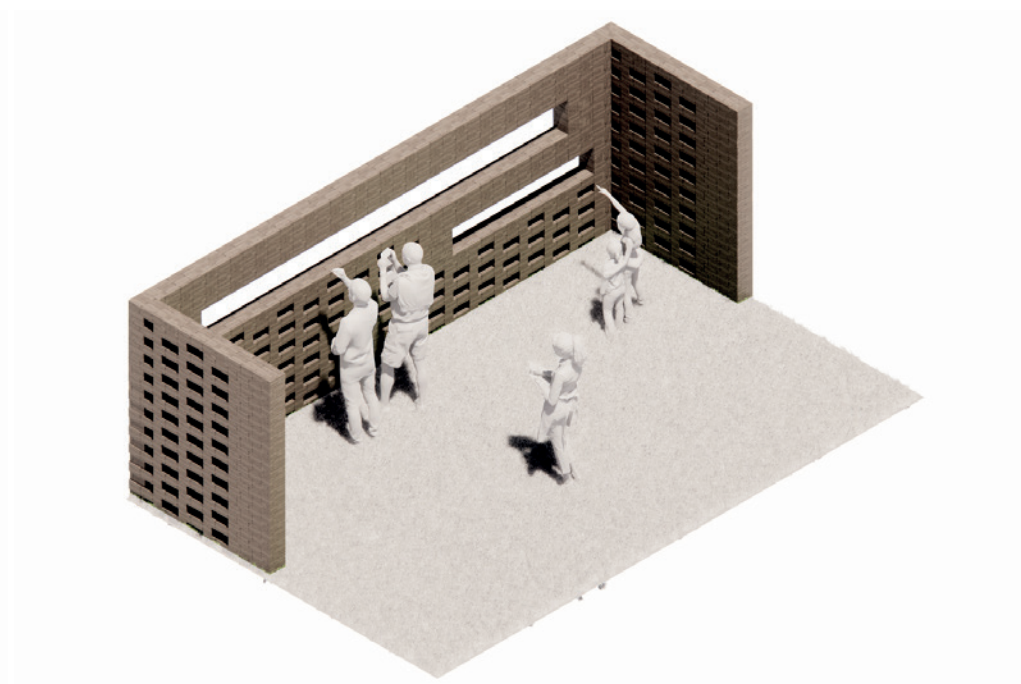
polderpanorama



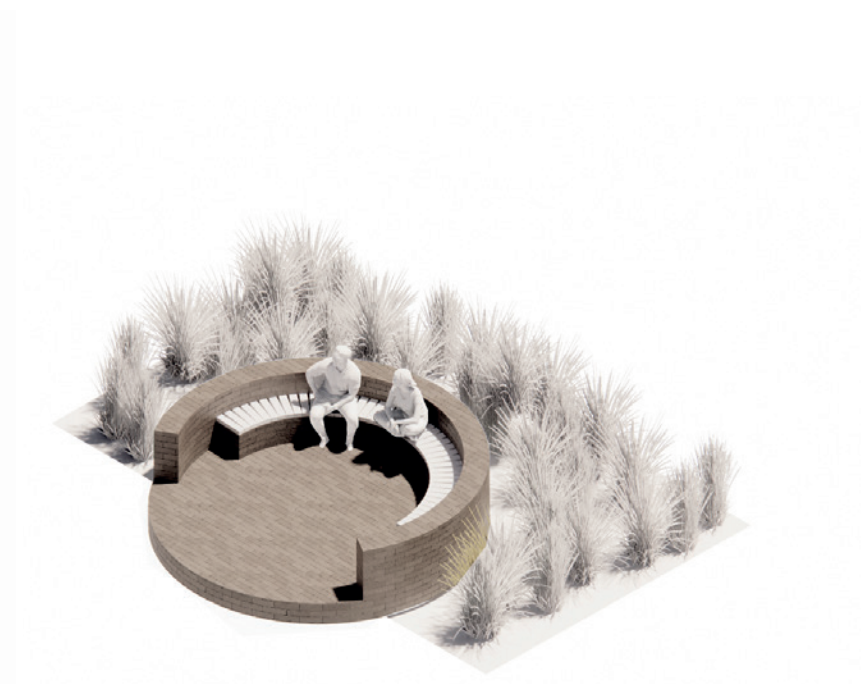
visvlonder



picknickrug



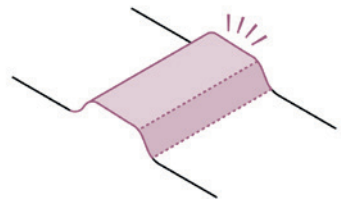
moeraspost



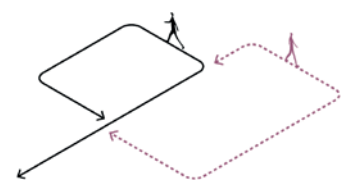
rietkamer



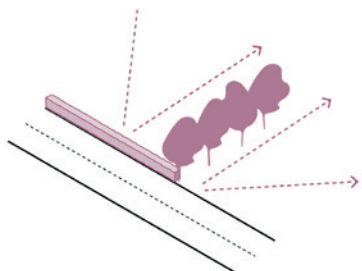
Openheid centrale deel behouden



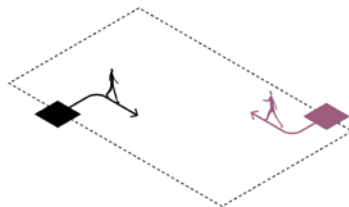
Haakwallen leesbaar maken



Alternatieve ronde toevoegen



Zichtlijnen versterken als de randen door beplantingsstructuren



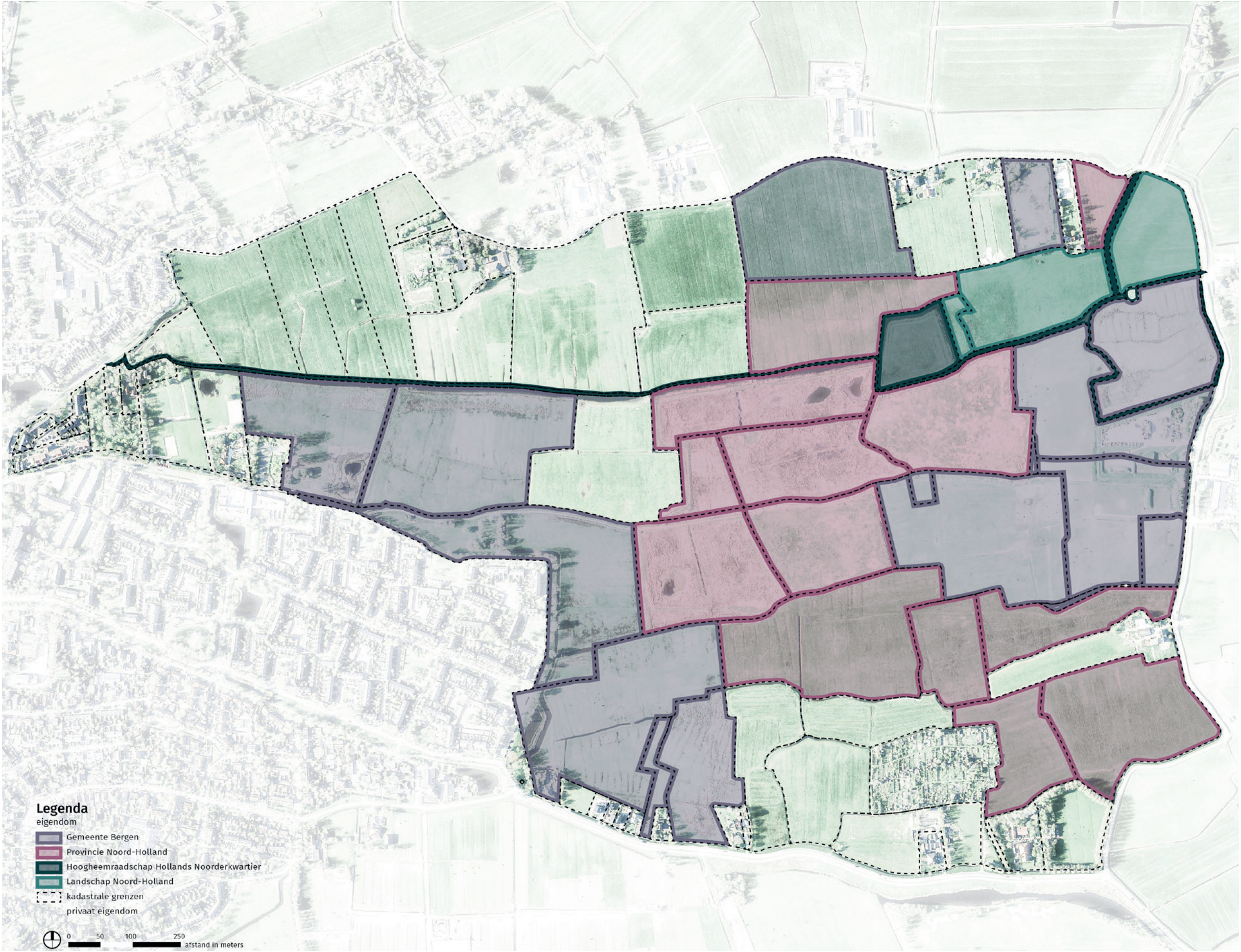
Nieuwe entree aan het gebied toevoegen







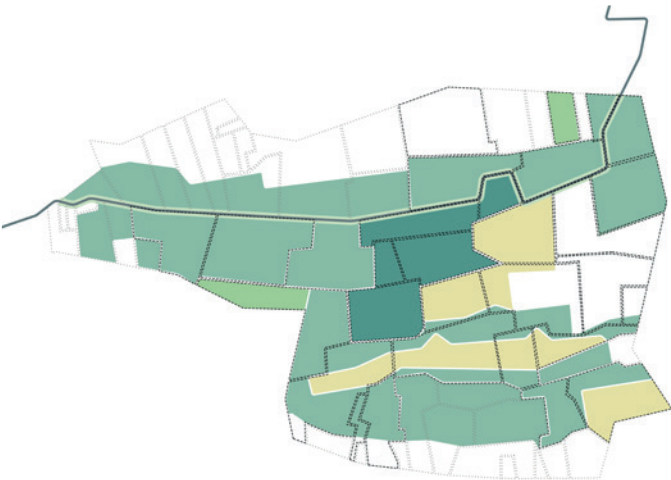
Eigendom



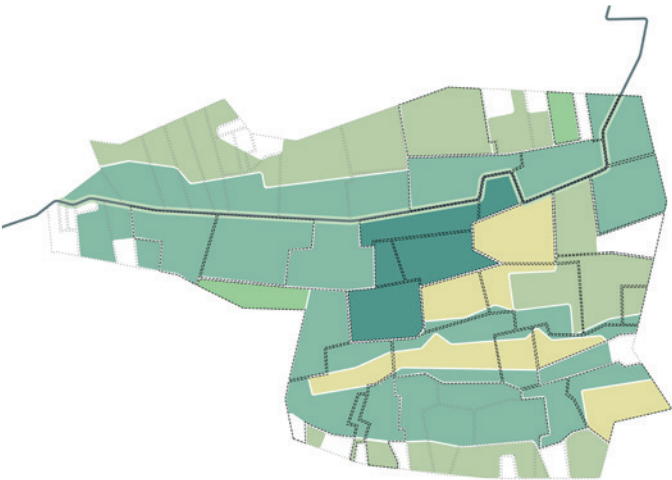
Prioritering



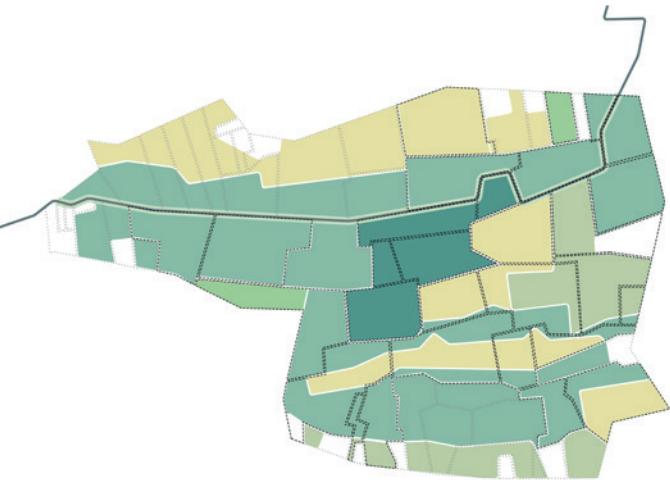
#1



#2



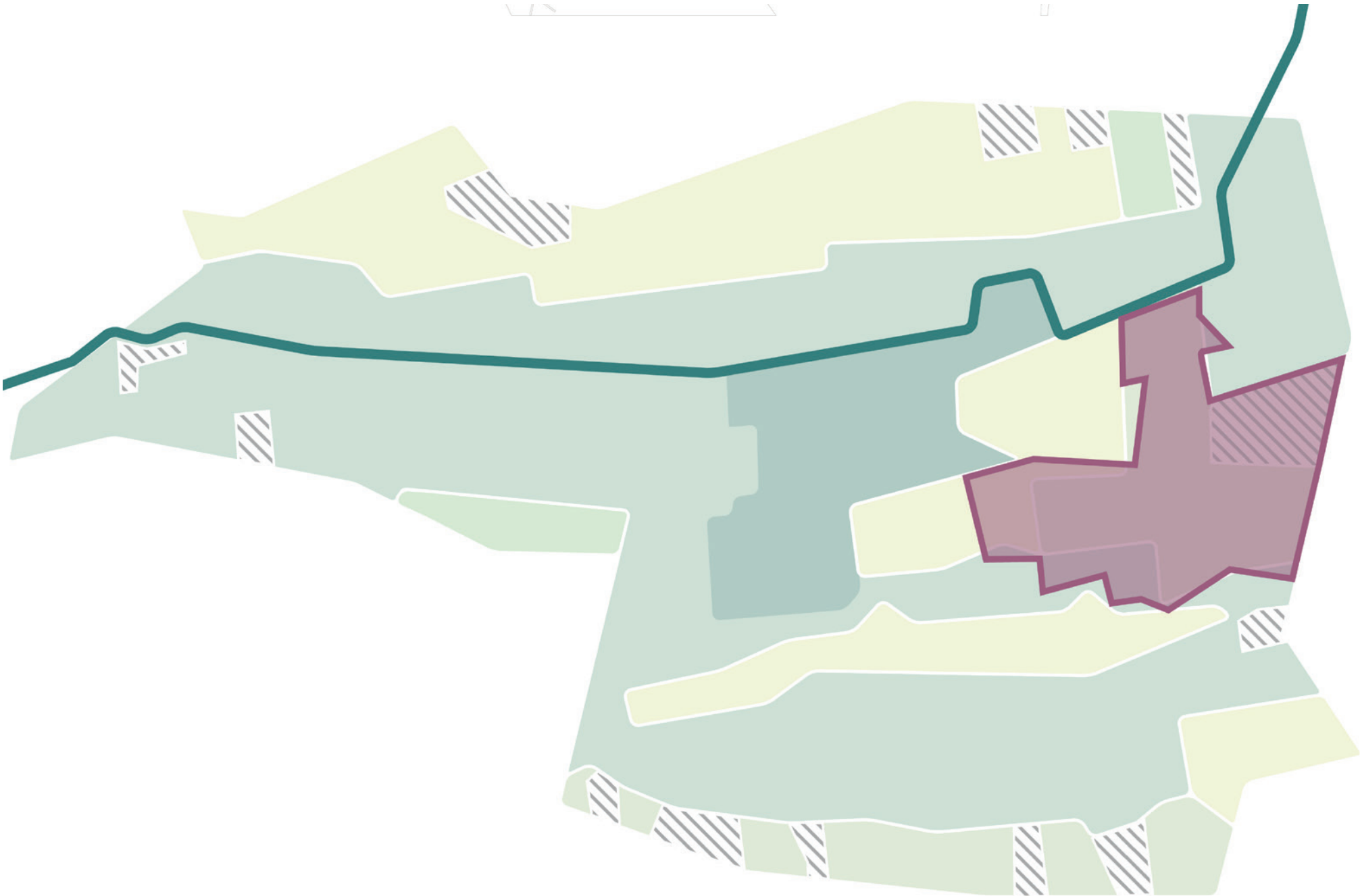
#3

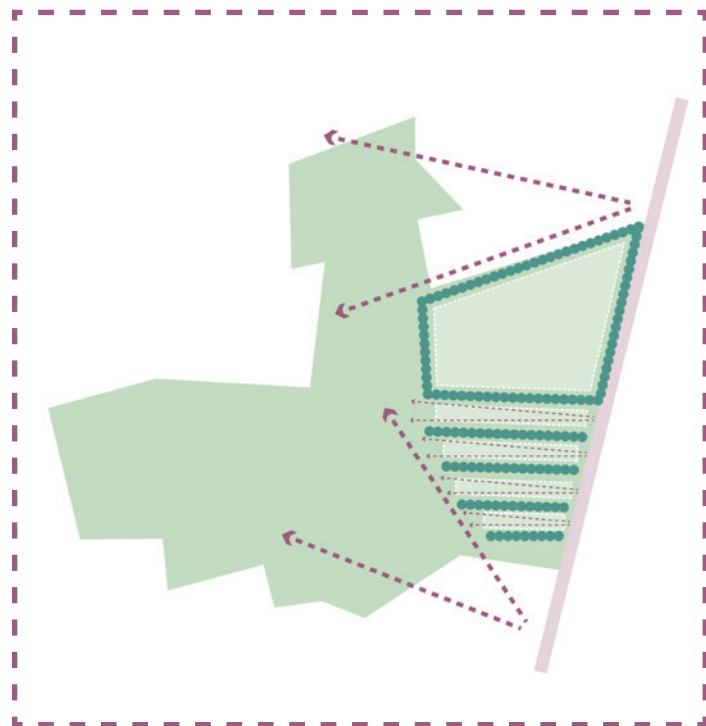


#4

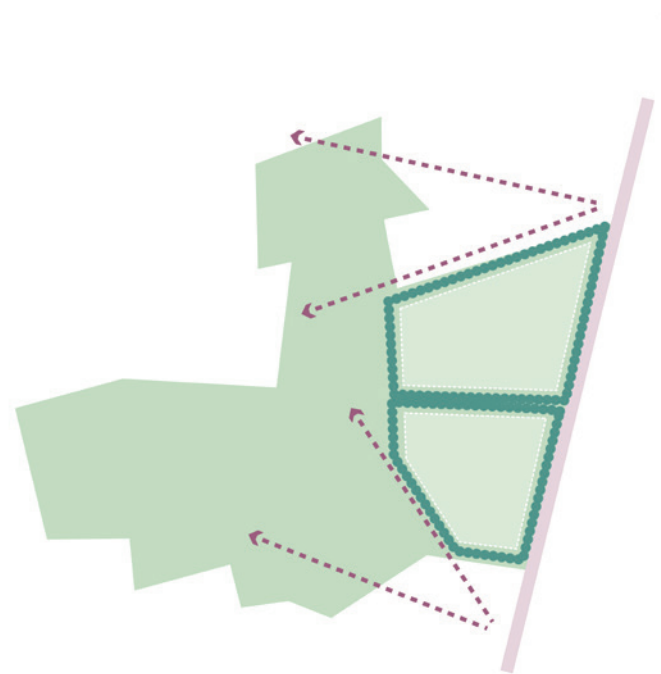


Zonneweide

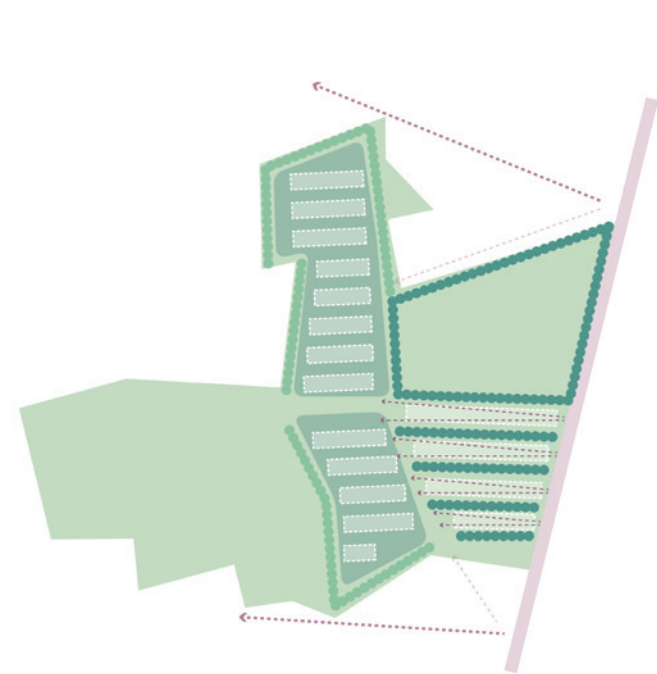




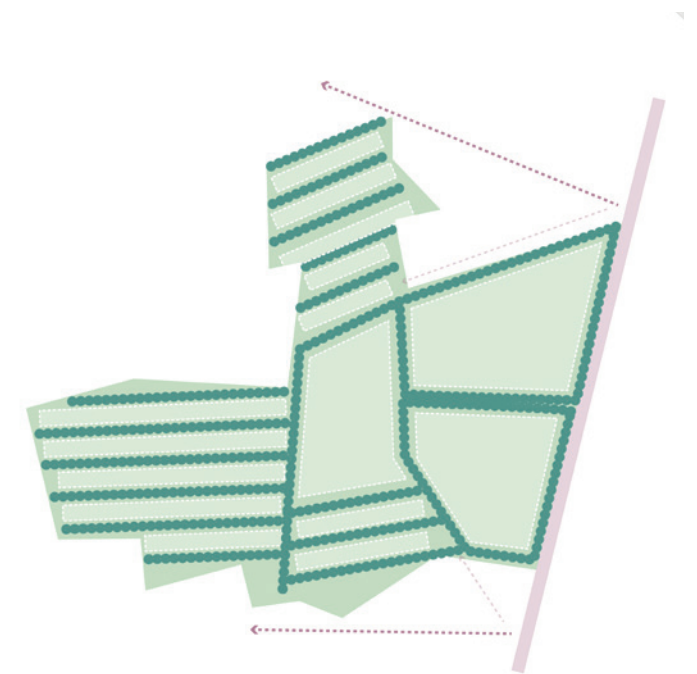
Model singels



Model kamer

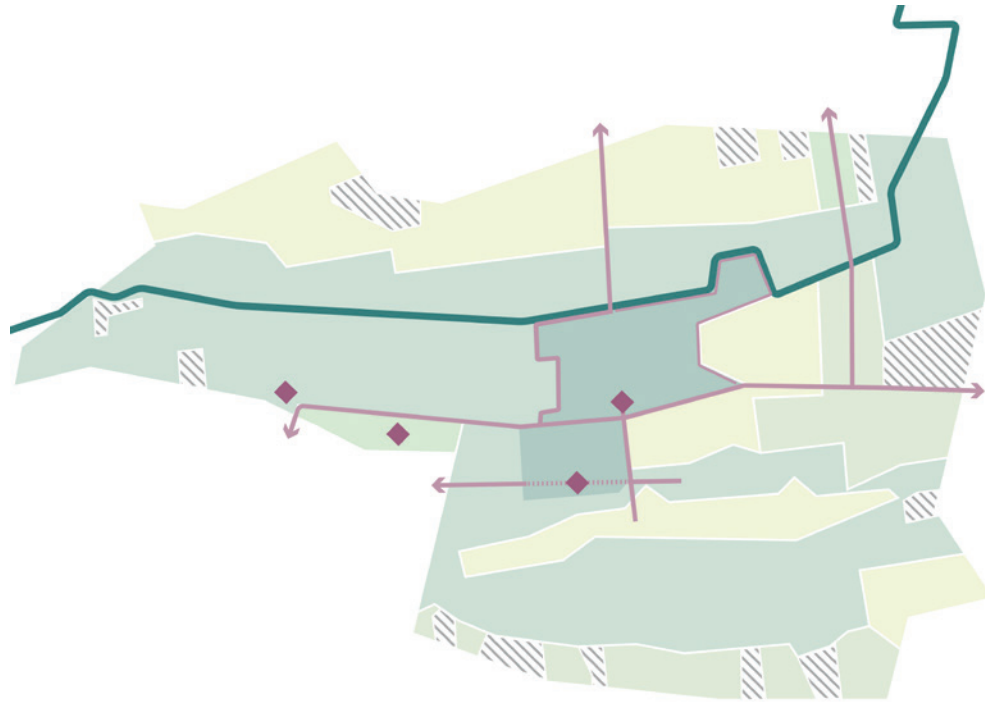


Model natte natuur



Model maximaal

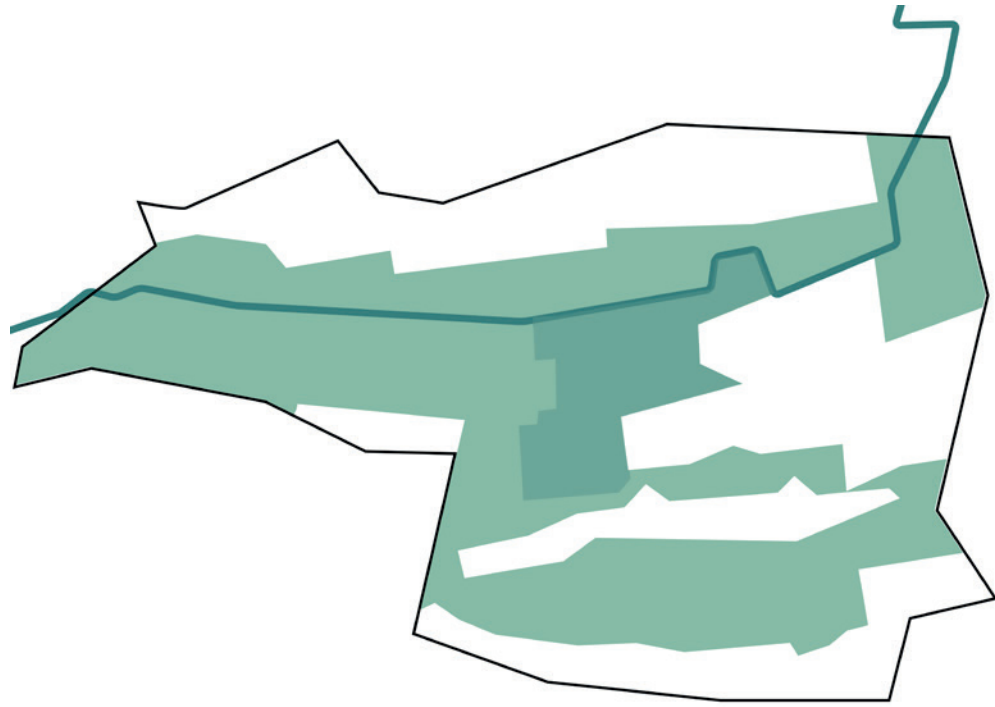
Nieuwe perspectieven



educatie



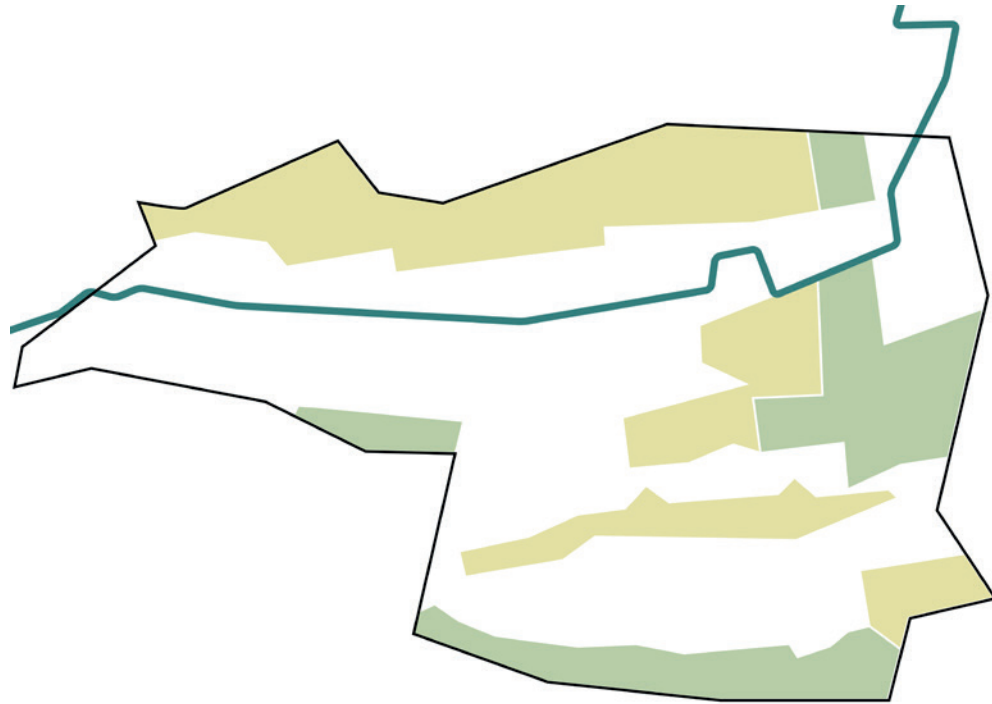
Nieuwe perspectieven



landschapsbeheer



Nieuwe perspectieven



Zuurvensvlees



